ROLLOVER-VAULTING ALGORITHM FOR SIMULATING VEHICLE-BARRIER COLLISION BEHAVIOR

John J. Labra, James Rudd, and J. Ravenscroft, ENSCO, Inc., Springfield, Virginia

Because of the relatively high center of gravity of most heavy vehicles, the possibility of rollover vaulting is always present when a heavy vehicle collides with a median or bridge barrier. There have been various investigations made on vehicle-barrier response using simulation models that are either too simplified or extremely costly to run. The algorithm developed in this paper incorporates a comprehensive, three-dimensional model of the vehicle-barrier interaction and is very inexpensive to operate. In this algorithm, the vehicle-barrier interaction is assumed to take place in three phases: (a) the initial impulsive impact with the barrier; (b) a continuous, nonimpulsive translational and angular motion during redirection; and (c) a second impulsive impact when the rear of the vehicle swings around and strikes the barrier. The algorithm enables the user to monitor all the important vehicle dynamic parameters, including the angular orientation of the vehicle during redirection and the magnitude of the initial impulsive impact forces between vehicle and barrier. The program is applied to investigate the vaulting potential of passenger and heavy vehicles with various barriers at speeds and impact angles covering the expected range.

Various investigations have been made into the behavior of vehicles interacting with median and bridge barriers (1, 2, 3, 4, 5, 6, 7). Because of the relatively high center of gravity (e.g.) of most of these heavy vehicles, the possibility of rollover vaulting is always present when such a vehicle collides with a barrier. A relatively simple mathematical procedure for determining the possibility of rollover vaulting has been developed by Dunlap (8). This approach essentially is limited to the case of the vehicle impacting the barrier broadside so that all points along the length of the vehicle impact the barrier simultaneously. In reality, the initial impact of the vehicle is usually restricted to the front corner nearest the barrier. Dunlap (8) extrapolates his method to cover this oblique condition by using certain worst case values for the vehicle's initial kinematic conditions during the interval of redirection. However no general methods for obtaining values of these worst case conditions were presented.

There are two other limitations with the aforementioned procedure (8). First, only rollover potential about the barrier's longitudinal axis is checked. However, the vehicle may be more likely to roll about another axis (lying between the barrier and vehicle axes), and this would not be revealed by Dunlap's analysis. Second, the procedure computes an angular velocity parameter $\phi$, at each time step during redirection derived from an impulse principle. This assumption is only valid during the initial impulsive contact with the barrier and not during the smooth redirection phase.

In an effort to remove the aforementioned limitations, an improved rollover-vaulting algorithm (RVA) has been developed. In this algorithm, the vehicle-barrier interaction is assumed to take place in three phases: (a) the initial impulsive impact with the barrier at a given angle; (b) a continuous, nonimpulsive translational and rolling motion during redirection; and (c) a second impulsive impact when the rear of the vehicle swings around and impacts the barrier. This third step could conceivably be eliminated by assuming a nonimpulsive motion after the initial impact and redirection. However, although this would simplify the procedure, observations of full-scale tests and past simulation results based on the BARRIER VII program (9) reveal that a second impulsive impact situation does indeed occur. Specifically, the RVA program can monitor the following:
1. The angular orientation of the vehicle during and after the initial impact,
2. The respective angular rates of the vehicle during redirection,
3. The trajectory of the vehicle center of gravity during redirection,
4. The magnitude of the initial impulse between the vehicle and the barrier, and
5. The tire-suspension reaction forces during redirection of the vehicle.

In the algorithm, a vehicle fixed reference frame and an inertial reference frame as shown in Figure 1 are used. The vehicular reference frame origin \( O \), located at the contact point, is assumed to traverse at a constant speed in the plane of the barrier. After the initial impact at \( O \), the vehicle is assumed to rotate about this moving impact point during the redirection phase.

To maintain low computer costs when implementing the RVA program, certain simplifying assumptions have been made. These include

1. A six degree of freedom, rigid body representation for the vehicle without separate degrees of freedom for the wheels;
2. A single impact point moving with a constant velocity during redirection;
3. A representation of a linear spring and dashpot tire-suspension force; and
4. An undeformable vehicle-barrier interface.

As a result, the computer run time for evaluating a typical impact is extremely short (approximately 2 sec of CP time on a CDC 6000 Series machine). Thus, reliable rollover-vaulting information can be obtained at a fraction of the cost required for other existing three-dimensional vehicle-barrier simulations.

With the RVA program, vaulting potential for any single-unit vehicle may be investigated by inserting the relevant weight and geometric parameters. The program was used to investigate impacts of a 45,500-lb (20,638-kg) truck, a 40,000-lb (18,144-kg) bus, and a 4,000-lb (1814-kg) car with a rigid barrier of variable height for various impact conditions. For the truck, the results indicated no vaulting for the 10 and 15-deg impact angles for barrier heights \( \geq 30 \) in. (76.2 cm). However, rollover vaulting was predicted for the 25-deg impact. For the car, the results indicated no vaulting for any of the runs. This is attributed to the relatively low center of gravity position with respect to the barrier's longitudinal roll axis. In the case of the bus simulations, vaulting was predicted with the 27-in. (68.6-cm) barrier at 60 mph (96.5 km/h) and the 25-deg impact angle. However, for the 39-in. (99.1-cm) barrier, no vaulting occurred during the run at 60 mph (96.5 km/h) and 25 deg. Further applications of the RVA program to investigate rollover vaulting in the case of flexible barriers are discussed later.

INITIAL IMPACT

In the RVA program when the vehicle first impacts the barrier, an impulsive situation is assumed to exist. Based on the angular momentum principle about the vehicle's c.g., the angular velocity components \( \omega_1 \), \( \omega_2 \), and \( \omega_3 \) about their respective vehicle fixed axes \( x, y, \) and \( z \), assumed to be zero before impact, are defined by the following:

\[
\begin{bmatrix}
\omega_1 \\
\omega_2 \\
\omega_3
\end{bmatrix} = \mathbf{r} \times \hat{\mathbf{P}}
\]

where

\[\| \mathbf{I}_{ij}^* \| = \text{the vehicle's moment of inertia matrix about its c.g.,}\]
Figure 1. Vehicle impacting barrier.

Figure 2. Side and bottom views of vehicle.

Table 1. Vehicle parameters.

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Car</th>
<th>Bus</th>
<th>Truck</th>
</tr>
</thead>
<tbody>
<tr>
<td>( M_c ), lb</td>
<td>4,000</td>
<td>40,000</td>
<td>45,500</td>
</tr>
<tr>
<td>( x_{o} ), in.</td>
<td>-91</td>
<td>-270</td>
<td>-172</td>
</tr>
<tr>
<td>( y_{o} ), in.</td>
<td>-37</td>
<td>-48</td>
<td>-38</td>
</tr>
<tr>
<td>( z_{o} ), in.</td>
<td>15</td>
<td>-16</td>
<td>-16</td>
</tr>
<tr>
<td>( I_{xx} ), lbf-sec^2-in.</td>
<td>4,500</td>
<td>211,000</td>
<td>126,536</td>
</tr>
<tr>
<td>( I_{yy} )</td>
<td>25,000</td>
<td>2,509,000</td>
<td>385,643</td>
</tr>
<tr>
<td>( I_{zz} )</td>
<td>39,000</td>
<td>2,500,000</td>
<td>467,358</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Parameters</th>
<th>Car</th>
<th>Bus</th>
<th>Truck</th>
</tr>
</thead>
<tbody>
<tr>
<td>( a_{x} ), in.</td>
<td>59</td>
<td>240</td>
<td>135</td>
</tr>
<tr>
<td>( b_{x} ), in.</td>
<td>57</td>
<td>101</td>
<td>42</td>
</tr>
<tr>
<td>( C_{Lc} ), in.</td>
<td>30</td>
<td>36</td>
<td>40</td>
</tr>
<tr>
<td>( C_{Lc} ), in.</td>
<td>30</td>
<td>36</td>
<td>36</td>
</tr>
<tr>
<td>( d_{x} ), in.</td>
<td>24</td>
<td>55</td>
<td>55</td>
</tr>
<tr>
<td>( \alpha_{x} )</td>
<td>4.5</td>
<td>4.16</td>
<td>4.16</td>
</tr>
<tr>
<td>( \alpha_{y} )</td>
<td>3.9</td>
<td>4.16</td>
<td>0</td>
</tr>
<tr>
<td>( \beta_{x} )</td>
<td>55</td>
<td>2,200</td>
<td>1,100</td>
</tr>
<tr>
<td>( \beta_{y} )</td>
<td>50</td>
<td>2,200</td>
<td>2,200</td>
</tr>
<tr>
<td>( \kappa_{x} )</td>
<td>0.001</td>
<td>0.001</td>
<td>0.001</td>
</tr>
<tr>
<td>( k_{x} )</td>
<td>131</td>
<td>4,700</td>
<td>2,300</td>
</tr>
<tr>
<td>( k_{xx} )</td>
<td>192</td>
<td>4,700</td>
<td>4,700</td>
</tr>
</tbody>
</table>

Note: 1 lb = 0.45 kg, 1 in. = 2.54 cm, 1 lbf·sec^2-in. = 11.29 N·s^2·cm, 1 lbf·sec/in. = 1.75 N·s/cm, 1 lbf = 4.45 N, 1 lbf/in. = 175.1 N/m.
\( \bar{r} = \) the moment arm from the vehicle's c.g. to the impact point \( O \) on the barrier, and
\( \hat{P} = \) the impulsive force between vehicle and barrier.

Based on the linear momentum principle during this initial impact phase, we also obtain

\[
\begin{align*}
M(v_x' - v_x) &= -\hat{P}_x \\
Mv_y' &= -\hat{P}_y \\
Mv_z' &= -\hat{P}_z
\end{align*}
\]

where
\( v_x, o, o = \) the initial translational velocity of the c.g. before impact in the vehicle fixed longitudinal direction;
\( v_x', v_y', v_z' = \) the c.g. velocity components immediately after impact, with respect to the vehicle fixed coordinate system;
\( \hat{P}_x, \hat{P}_y, \hat{P}_z = \) the impulsive force components in the negative vehicle fixed x, y, z directions; and
\( M = \) the mass of the vehicle.

Assuming that the component of the impulsive force in the plane of the barrier can be ignored, we have

\[
\begin{align*}
\hat{P}_x \cos \psi_o - \hat{P}_y \sin \psi_o &= 0 \\
\hat{P}_z &= 0
\end{align*}
\]

where \( \psi_o \) is the initial yaw angle between the vehicle and the barrier.

In addition, the relationship between the vehicle c.g. velocity and the contact point velocity is

\[
\begin{bmatrix}
v_x' \\
v_y' \\
v_z'
\end{bmatrix} = \begin{bmatrix}
v_{px} \\
v_{py} \\
v_{pz}
\end{bmatrix} + \begin{bmatrix}
\omega_2 z_1 - \omega_3 y_1 \\
\omega_3 x_1 - \omega_1 z_1 \\
\omega_1 y_1 - \omega_2 x_1
\end{bmatrix}
\]

where
\( v_{px}, v_{py}, v_{pz} = \) the components of the contact point \( O \) velocity in the vehicle fixed system, and
\( x_1, y_1, z_1 = \) the components of the vector from point \( O \) to the c.g.

Furthermore, the components \( V_{px}, V_{py}, \) and \( V_{pz} \) of the contact point velocity in the inertial reference frame may be written as

\[
\begin{bmatrix}
V_{px} \\
V_{py} \\
V_{pz}
\end{bmatrix} = || A || \begin{bmatrix}
v_{px} \\
v_{py} \\
v_{pz}
\end{bmatrix}
\]
where

\[
\begin{bmatrix}
\cos \theta \cos \phi & -\cos \psi \sin \phi + \sin \phi \sin \theta \cos \phi & \sin \phi \sin \psi + \cos \theta \sin \phi \\
\cos \theta \sin \phi & \cos \psi \cos \phi + \sin \phi \sin \theta \sin \phi & -\cos \phi \sin \psi + \cos \theta \sin \phi \\
-\sin \theta & \cos \phi \sin \phi & \cos \theta \cos \phi
\end{bmatrix},
\]

which is the transformation matrix from the vehicle fixed to the inertial reference frame, and

\[\theta, \phi, \psi = \text{the pitch, roll, and yaw angles for the vehicle.}\]

Finally, if we now assume the vehicle remains in contact with the barrier at point O during redirection, we also have the following additional constraint:

\[V_{py} = 0\] (6)

Coupling this constraint with equations 1, 2, 3, 4 and 5 yields the resulting angular and translational velocities of the vehicle after the initial impact. These velocities then define the initial conditions for the second phase of the impact discussed in the next section.

MOTION DURING REDIRECTION

After the initial impact with the barrier, the vehicle is assumed to remain in contact with the barrier at point O. In addition, the contact point is assumed to traverse at a constant velocity. Through this assumption, the rotational equations of motion about the point O have the form of the Euler equations of motion:

\[
\begin{bmatrix}
\dot{\omega}_1 \\
\dot{\omega}_2 \\
\dot{\omega}_3
\end{bmatrix} = \begin{bmatrix}
\Sigma M_\phi \\
\Sigma M_\psi
\end{bmatrix}
\]

(7)

where

\[
\begin{bmatrix}
\Sigma M_\phi \\
\Sigma M_\psi
\end{bmatrix} = \text{the resulting moments about point O due to the tire-suspension reaction forces (Appendix).}
\]

\[
\begin{bmatrix}
\Sigma M_\phi \\
\Sigma M_\psi
\end{bmatrix} = \begin{bmatrix}
-\omega_2 \Omega_3 + \omega_3 \Omega_2 + MgA_1 \\
+\omega_1 \Omega_3 - \omega_3 \Omega_1 - MgA_2 \\
-\omega_1 \Omega_2 + \omega_2 \Omega_1 + MgA_2
\end{bmatrix}
\]

are the nonlinear inertial terms in the equations of motion, where
\[ \Omega_1 = I_{yy} \omega_1 - I_{yz} \omega_2 - I_{xz} \omega_3, \]
\[ \Omega_2 = I_{yz} \omega_2 - I_{xz} \omega_1 - I_{xy} \omega_3, \]
\[ \Omega_3 = I_{xz} \omega_3 - I_{xx} \omega_1 - I_{xy} \omega_2, \]
\[ A_1 = y_1 \cos \theta \cos \phi - z_1 \sin \theta \cos \phi, \]
\[ A_2 = x_1 \cos \theta \cos \phi + z_1 \sin \theta, \]
\[ A_3 = x_1 \sin \phi \cos \theta + y_1 \sin \theta. \]

The initial value of angles \( \theta, \phi, \) and \( \psi \) in equation 8 are taken to be those defined for the vehicle before impact (e.g., \( \theta = \phi = 0; \psi = \psi_0 \)). The initial angular velocities \( \omega_1, \omega_2, \) and \( \omega_3, \) on the other hand, are those values obtained from equation 1. In addition, during the period of redirection, the forces assumed to act about the contact point are the tire-suspension reaction forces (Appendix) and the vehicle's weight. To solve equation 7 for each time increment \( \Delta t, \) values of angles \( \theta, \phi, \) and \( \psi \) for time \( t \) are required. These are obtained from the following:

\[
\dot{\theta} = \frac{1}{\cos \theta} \left[ \omega_2 \sin \phi + \omega_3 \cos \phi \right] \\
\dot{\phi} = \omega_1 + \omega_2 \sin \phi \tan \theta + \omega_3 \cos \phi \tan \theta \\
\dot{\psi} = \omega_2 \cos \phi - \omega_3 \sin \phi
\]

By integrating the solutions to equations 7 and 9 and by using in both equations the previous values for \( \omega_1, \omega_2, \omega_3 \) and \( \theta, \phi, \psi, \) one obtains the vehicle angular velocity and corresponding angle orientations for any time \( t. \)

When the vehicle has been redirected to a position where the yaw angle \( \psi \) is zero, the second impulsive impact is assumed to occur.

SECONDARY IMPACT

From observations of full-scale tests and simulation results, it became apparent that, after the impacting vehicle redirects parallel to the barrier, a second impulsive situation exists. This was noted especially for the longer and heavier vehicles such as trucks and buses.

For simulation of this second impulsive impact, the vehicle's orientation is monitored during redirection until the yaw angle \( \psi \) between vehicle and barrier is zero. At this point, the second impact is assumed to take place. Impulse principles are again used to determine the resulting motion. Here it is assumed that after impact the resulting angular motion is purely about the barrier longitudinal axis \( X. \) Based on this assumption, the equation of motion is

\[
\begin{bmatrix}
\dot{\phi} \\
\dot{\theta} \\
\dot{\psi}
\end{bmatrix}
= 
\begin{bmatrix}
0 & -\hat{T}_2 \\
\hat{T}_2 & \omega_1 \\
0 & \hat{T}_2
\end{bmatrix}
\begin{bmatrix}
\omega_1 \\
\omega_2 \\
\omega_3
\end{bmatrix}
\]
where

\[ \| I_{t} \| = \text{the inertia matrix of the vehicle about the contact point } O \text{ with respect to the inertial XYZ coordinate system,} \]

\[ \omega_1, \omega_2, \omega_3 = \text{the vehicle angular velocity components immediately before impact with respect to the inertial reference frame,} \]

\[ \dot{\gamma}, 0, 0 = \text{the resulting vehicle angular velocity vector immediately after impact about the inertial X axis, and} \]

\[ 0, \hat{T}_2, \hat{T}_3 = \text{the impulsive torque components.} \]

To determine if the resulting angular velocity \( \dot{\gamma} \) about the barrier's longitudinal axis is sufficient to cause rollover vaulting of the vehicle, the critical angular velocity \( \dot{\gamma}_{RV} \) for vaulting is first evaluated. This is found by using the conservation of energy principle after the second impulsive impact:

\[ KE_f + PE_f = KE_i + PE_i \quad (11) \]

where

- \( KE = \) kinetic energy,
- \( PE = \) potential energy, and
- \( i, f = \) subscripts indicating initial and final respectively.

The initial potential energy after secondary impact is

\[ PE_i = W_v D \quad (12) \]

where

- \( W_v = \) the weight of the vehicle, and
- \( D = \) the vertical height of the c.g. with respect to the inertial reference frame, at the instant of secondary impact.

The initial kinetic energy after impact is simply

\[ KE_i = \frac{1}{2} l_{x} \dot{\phi}^2 \quad (13) \]

where \( l_{x} \) is the vehicle’s moment of inertia about the barrier’s longitudinal axis (inertial X axis).

The limiting case of rollover vaulting occurs when \( KE_f \) is zero at the instant the vehicle c.g. is vertically above the barrier. In this case,

\[ \dot{\phi} + \beta = 90 \text{ deg} \quad (14) \]

where

\[ \beta = \tan^{-1} \left[ \frac{-z_1 \cos \theta_0}{y_1} \right], \text{ and} \]

\[ \theta_0 = \text{pitch orientation of the vehicle at the instant of secondary impact.} \]

Determination of the vertical height of the c.g. in this configuration is obtained by substituting \( \dot{\phi} \) from equation 14 into the third row of the transformation matrix \( \Pi A \| \), that is,
The potential energy at this instance is then

$$\text{PE}_t = W_x D_1$$  \hspace{1cm} (17)

Substituting equations 12, 13, and 17 into equation 11, we obtain, for the critical angular velocity,

$$\dot{\phi}_{c_v} = \sqrt{\frac{2W_x(D_1 - D)}{I_x}}$$  \hspace{1cm} (18)

Thus, if the roll rate $\dot{\phi}$ obtained from equation 10 is equal to or greater than $\dot{\phi}_{c_v}$, i.e.,

$$\frac{\dot{\phi}}{\dot{\phi}_{c_v}} \geq 1$$  \hspace{1cm} (19)

then rollover vaulting will take place.

IMPLEMENTATION OF RVA PROGRAM AND SIMULATION RESULTS

The foregoing theoretical developments were amalgamated into an algorithm and coded for placement on a CDC 6400 system. Using the RVA program, simulations were made for a car, an inner-city truck, and a bus impacting a rigid barrier. The vehicular speeds and impact angles initially considered were (1 mph = 1.6 km/h):

1. 60 mph/7 deg,
2. 60 mph/15 deg, and
3. 60 mph/25 deg.

Corresponding to these impact conditions, two configurations of barriers were initially considered, consisting of a 27-in. (68.6-cm) concrete parapet with and without a 12-in.-high (30.5-cm) steel railing [heights of 39 in. (99.1 cm) and 27 in. (68.6 cm) respectively]. The vehicle geometric parameters, as shown in Figures 1 and 2, and tire-suspension force parameters (as defined in the Appendix) are given in Table 1.

With the vehicle parameters given in Table 1 for a car, bus, and inner-city truck, a series of simulations were made by using the RVA program. The results for the various impacts are given in Table 2 and are shown in Figure 3.

From the above defined simulations, all runs at the 7 and 10-deg impact angles resulted in satisfactory nonvaulting vehicle behavior. In addition, the 15 and 25-deg angle impacts for the automobile also resulted in satisfactory behavior modes. However, the bus vaulted the 27-in. (68.6-cm) barrier at 60 mph (96.5 km/h) and 25 deg, and the truck vaulted the 27-in. (68.6-cm) barrier at 60 mph (96.5 km/h) and 15 deg.

Since there is no energy dissipation through vehicle sheet metal or barrier deformation in the RVA program, the ratio value (Table 2) of 1.0 should be considered only as an estimate of vehicle vaulting potential. This is further emphasized when one considers that, under full-scale test conditions, when a vehicle impacts a contoured rigid
Table 2. Potential of vehicles to vault barriers at various speeds and impact angles.

<table>
<thead>
<tr>
<th>Item</th>
<th>Barrier Height (in.)</th>
<th>60 mph and 7 Deg</th>
<th>60 mph and 10 Deg</th>
<th>60 mph and 15 Deg</th>
<th>60 mph and 25 Deg</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Position</td>
<td>Ratio*</td>
<td>Position</td>
<td>Ratio*</td>
<td>Position</td>
</tr>
<tr>
<td>Car</td>
<td>39</td>
<td>Stable</td>
<td>-0.42</td>
<td>Stable</td>
<td>-1.39</td>
</tr>
<tr>
<td></td>
<td>27</td>
<td>Stable</td>
<td>-0.07</td>
<td>Stable</td>
<td>-0.22</td>
</tr>
<tr>
<td>Bus</td>
<td>39</td>
<td>Stable</td>
<td>0.18</td>
<td>Stable</td>
<td>0.08</td>
</tr>
<tr>
<td></td>
<td>27</td>
<td>Stable</td>
<td>0.20</td>
<td>Stable</td>
<td>0.52</td>
</tr>
<tr>
<td>Truck</td>
<td>27</td>
<td>Stable</td>
<td>0.52</td>
<td>Vault</td>
<td>1.11</td>
</tr>
<tr>
<td></td>
<td>30</td>
<td>Stable</td>
<td>0.41</td>
<td>Stable</td>
<td>0.93</td>
</tr>
<tr>
<td></td>
<td>31</td>
<td>Stable</td>
<td>0.36</td>
<td>Stable</td>
<td>0.87</td>
</tr>
<tr>
<td></td>
<td>32</td>
<td>Stable</td>
<td>0.34</td>
<td>Stable</td>
<td>0.81</td>
</tr>
<tr>
<td></td>
<td>33</td>
<td>Stable</td>
<td>0.31</td>
<td>Stable</td>
<td>0.75</td>
</tr>
<tr>
<td></td>
<td>35</td>
<td>Stable</td>
<td>0.25</td>
<td>Stable</td>
<td>0.63</td>
</tr>
<tr>
<td></td>
<td>37</td>
<td>Stable</td>
<td>0.23</td>
<td>Stable</td>
<td>0.52</td>
</tr>
<tr>
<td></td>
<td>39</td>
<td>Stable</td>
<td>0.21</td>
<td>Stable</td>
<td>0.41</td>
</tr>
<tr>
<td></td>
<td>41</td>
<td>Stable</td>
<td>0.10</td>
<td>Stable</td>
<td>0.30</td>
</tr>
</tbody>
</table>

Note: 1 mph = 1.61 km/h. 1 in. = 2.54 cm.

Figure 3. Rollover-vaulting potential for 45,500-lb (20 638-kg) inner-city truck.

Table 3. Vehicle orientation at secondary impact.

<table>
<thead>
<tr>
<th>Item</th>
<th>Barrier Height (in.)</th>
<th>60 mph and 7 Deg</th>
<th>60 mph and 15 Deg</th>
<th>60 mph and 25 Deg</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>$\phi$ (deg)</td>
<td>$\theta$ (deg)</td>
<td>$\phi$ (deg/sec)</td>
<td>$\phi$ (deg)</td>
</tr>
<tr>
<td>Car</td>
<td>39</td>
<td>-0.3</td>
<td>0.1</td>
<td>-87.6</td>
</tr>
<tr>
<td></td>
<td>27</td>
<td>-1.4</td>
<td>0</td>
<td>-15.2</td>
</tr>
<tr>
<td>Bus</td>
<td>39</td>
<td>-0.6</td>
<td>0</td>
<td>24.5</td>
</tr>
<tr>
<td></td>
<td>27</td>
<td>-1.4</td>
<td>0.1</td>
<td>24.2</td>
</tr>
<tr>
<td>Truck</td>
<td>39</td>
<td>-0.6</td>
<td>0.1</td>
<td>31.0</td>
</tr>
<tr>
<td></td>
<td>27</td>
<td>2.2</td>
<td>0.2</td>
<td>61.7</td>
</tr>
</tbody>
</table>

Note: 1 mph = 1.61 km/h. 1 in. = 2.54 cm.
parapet, the redirectional properties of the contoured parapet will reduce the vehicle’s potential for vaulting. However, the degree to which the contour will aid in redirecting an impacting vehicle will depend in part on the size of the vehicle. For a large single-unit vehicle, the redirectional properties of a New Jersey type of contour parapet would be minimal. This was verified by our use of the highway vehicle object simulation model (1) to simulate heavy vehicle–rigid barrier impacts. We found that at 60 mph (96.5 km/h) and 15 deg a 33-in.-high (83.8-cm) contoured parapet was sufficient to prevent rollover vaulting of a 45,500-lb (20 638-kg) single-unit vehicle. However at 60 mph (96.5 km/h) and 15 deg, a 27-in.-high (68.6-cm) parapet resulted in the vehicle vaulting the barrier. These findings compare well with the results from the RVA simulations (Table 2), which do not consider the contour of the parapet. Hence, as seen in Figure 3, a rigid concrete parapet over 30 in. high (76.2 cm) should be sufficient to prevent vaulting of a 45,500-lb (20 638-kg) single-unit vehicle at 60 mph (96.5 km/h) and 15 deg. In the case of flexible barriers that have the potential of lying down, thereby ramping the vehicle, a minimum height of 39 in. (99.1 cm) is recommended to prevent vaulting of the same vehicle under the same impact conditions.

In addition to the evaluation of whether a vehicle would vault the barrier, the results of the simulations demonstrated the importance of the final roll position $\phi$ and roll-angular velocity $\dot{\phi}$ at the instant of secondary impact. In the case of the impacting automobile, the roll orientation and negative roll velocity at the instant of secondary impact (Table 3) had a stabilizing effect in preventing the vehicle from vaulting. Contrary to this, in the case of the bus impacting the 27-in. (68.6-cm) barrier (Table 3), the relatively high roll angle ($\phi = 28$ deg) and roll velocity ($\dot{\phi} = 195.4$ deg/sec) toward the barrier resulted in the bus vaulting at 60 mph (96.5 km/h) and 25 deg.

A complete comparison of the roll $\phi$ and pitch $\theta$ positions for all three vehicles and the resulting angular velocity $\dot{\phi}$ after the secondary impact are given in Table 3 for specific simulations.

FURTHER APPLICATIONS

The RVA algorithm can be used to investigate the possibility of rollover vaulting for various vehicle-barrier combinations. In vehicles, this includes the various automobile models (e.g., compact, full-sized sedan) and the heavier single-unit vehicles (e.g., inner-city truck, bus). The barriers modeled can be both the rigid type (e.g., California type 20 bridge barrier, Texas CMB-70) and the flexible type (e.g., Texas T-1, aluminum barrier).

When a rigid barrier with a contoured parapet is modeled, the effect of the parapet in redirecting the vehicle by assuming a nonzero initial roll and pitch orientation can be determined before the initial impact. (This requires a simple modification of equation 1). If a flexible barrier is modeled, the location of the inertial X axis may be varied to account for the lowering of the impact point O and the axis of rotation due to barrier torsional deflections. In this instance, the top and bottom of the undeformed barrier may be considered as the inertial X axis, and this results in an upper and lower bound on the probability of rollover vaulting.

Furthermore, if the energy dissipation through vehicle and barrier deformation is neglected, the results of this algorithm will be conservative in nature. However, considering the flexible barrier phenomena of torsional deflections and the possibility of vehicular ramping, the findings of the study have a nonconservative aspect. As a result of this, the RVA program should be used as a tool for quickly estimating the vaulting potential during vehicle–barrier interaction. Its findings should not, however, be taken as rigid guidelines without proper verification through full-scale testing.

REFERENCES


- APPENDIX

TIRE-SUSPENSION REACTION FORCES

During the interval of vehicle redirection after the initial impact with the barrier, the roll and pitch orientations are determined by the vehicle dynamic system. These changes result from the vehicle's initial velocity conditions, weight, and the tire-suspension system's reaction forces during redirection.

The tire-suspension forces are assumed to amount to linear springs with viscous and coulomb damping, that is,

\[ F'_{ij} = k_{ij}Z'_{ij} + \alpha_{ij}\dot{Z}'_{ij} + \beta_{ij} \]  \hspace{1cm} (20)

where

- \( IJ \) = the subscripts for right front (RF), left front (LF), right rear (RR), and left rear (LR) tire locations on the vehicles,
- \( k_{ij} \) = the equivalent tire-suspension system spring stiffnesses for each wheel,
- \( \alpha_{ij} \) = the viscous damping coefficients for the individual wheels,
- \( \beta_{ij} \) = the coulomb damping coefficients for the individual wheels,
- \( Z'_{ij} \) = the individual vertical tire displacements in the inertial coordinate system, and
- \( \dot{Z}'_{ij} \) = the individual vertical tire velocities in the inertial coordinate system.

Although the \( k_{ij} \) and \( \alpha_{ij} \) are constant, the \( \beta_{ij} \) terms are defined as

\[ \beta_{ij} = \begin{cases} 0 & \text{for } |\dot{Z}'_{ij}| \leq \xi_{ij} \\ \beta_{ij} \text{sgn}(\dot{Z}'_{ij}) & \text{for } |\dot{Z}'_{ij}| > \xi_{ij} \end{cases} \]  \hspace{1cm} (21)
where

\[ \beta_{ij} \]

are the constant damping coefficients, and

\[ \xi_{ij} \]

are the friction-lag coefficients for the front and rear suspensions.

These tire-suspension reaction forces are assumed, for simplicity, to be in the negative inertial Z direction. Hence, equation 20 may be transformed to the vehicle fixed reference frame by using the transformation matrix, that is,

\[
\begin{bmatrix}
F_{i,x} \\
F_{i,y} \\
F_{i,z}
\end{bmatrix} = \begin{bmatrix}
0 & 0 \\
0 & 0 & -F'_{jj}
\end{bmatrix}
\]

These reaction forces result in restoring moments about the impact point O as the vehicle redirects. These moments are included in the equations of motion and are, as previously defined in equation 7,

\[
\Sigma M_x = (F_{FRX} + F_{FLX} + F_{HRX} + F_{HRLX}) (z_1 + d) \\
+ F_{HRX} (y_1 + C_n) + F_{FRX} (y_1 + C_f) \\
+ F_{LRX} (y_1 - C_f) + F_{HRLX} (y_1 - C_n) \\
(23)
\]

\[
\Sigma M_y = (F_{FRY} + F_{FLY} + F_{HRY} + F_{HRLY}) (z_1 + d) \\
- (F_{FRZ} + F_{FLZ}) (x_1 + a) \\
- (F_{HRZ} + F_{HRLZ}) (x_1 - b) \\
(24)
\]

\[
\Sigma M_\phi = -F_{LFX} (y_1 - C_f) - F_{LFX} (y_1 - C_n) \\
- F_{RRX} (y_1 + C_f) - F_{RRX} (y_1 + C_n) \\
+ (F_{RRY} + F_{RRY}) (x_1 + a) \\
+ (F_{RRY} + F_{RRY}) (x_1 - b) \\
(25)
\]

where a, b, C_f, C_n, and d are vehicle parameters as shown in Figure 2.