



**R | S | G** INC.

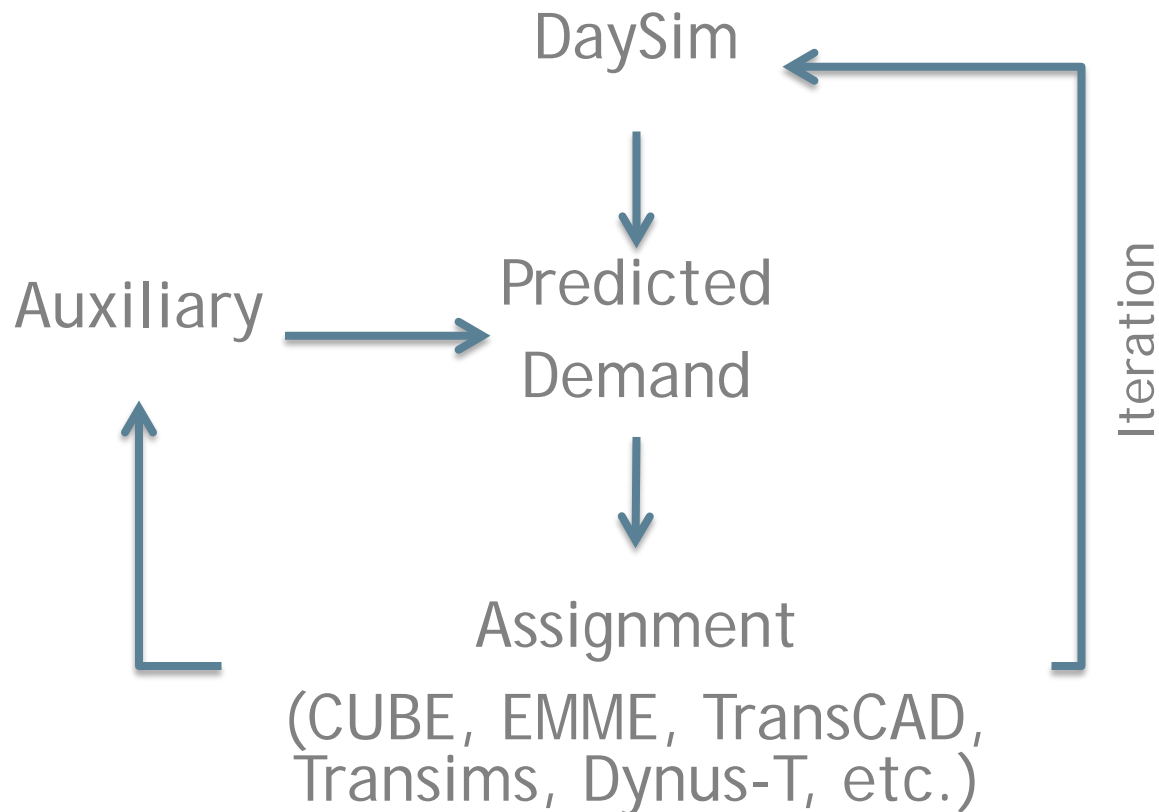
RESOURCE SYSTEMS GROUP, INC.

# SHRP2 C10

Partnership to Develop an  
Integrated Advanced Travel Demand  
Model and a Fine-grained Time-  
sensitive Network

Innovations in Travel Modeling  
Conference  
April 30, 2012  
Tampa, FL

# DaySim Model System



# DaySim—An Evolving Tool

DaySim-  
"Classic"

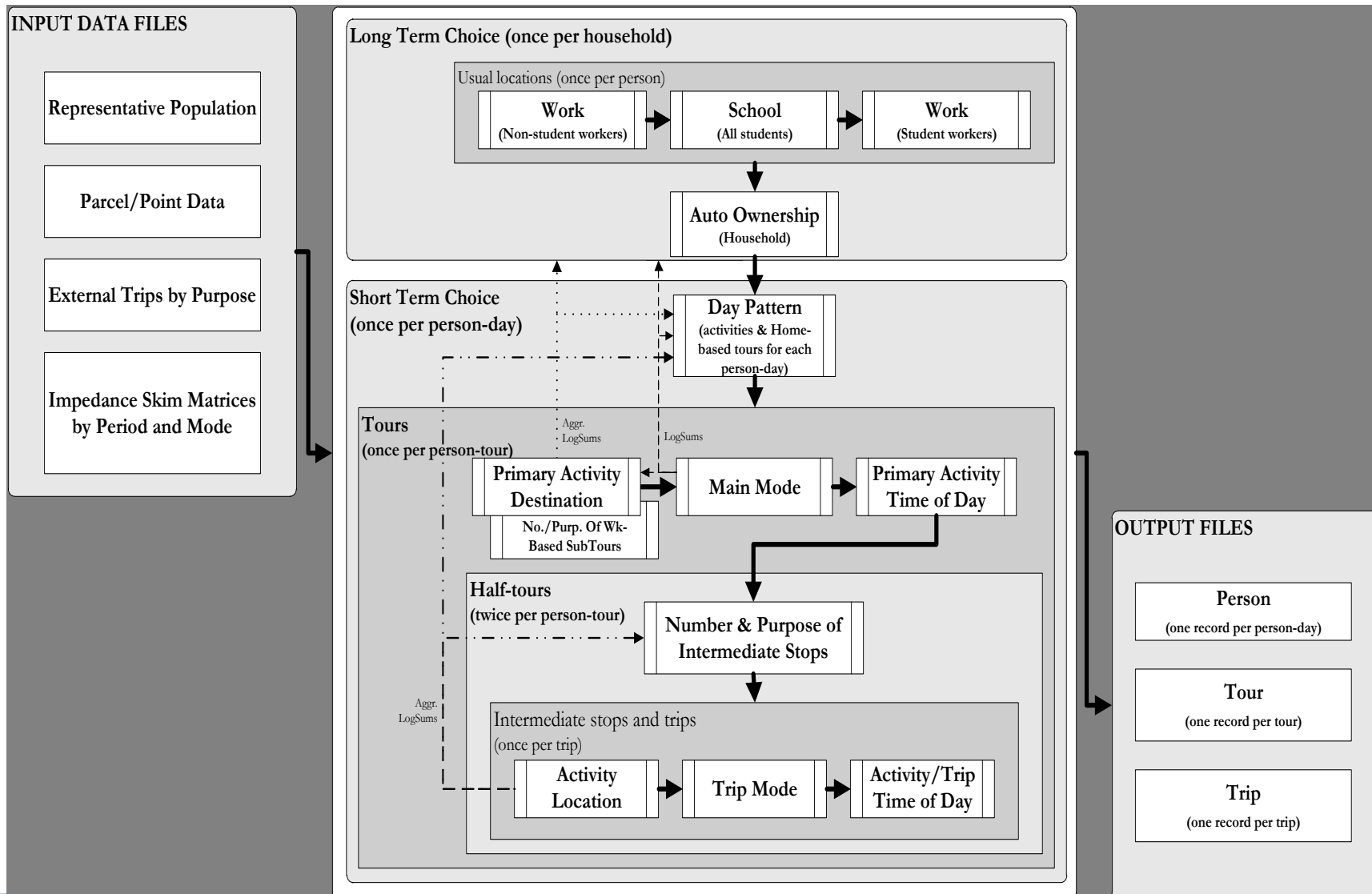


DaySim-  
Enhanced



DaySim-Household

# DaySim Classic



# DaySim Classic—Features

- Spatial Detail—Parcels
  - Location choice
  - Measurement of short distances
- Temporal Detail—30 minute time periods modeled (simulated to 1 min.)
- Integration—Upper level models sensitive to impedance (all modes, all locations, all times of day)

# DaySim-Classic Sites

## Classic

Jacksonville (2010)

Burlington (2009)

Seattle (2009)

Denver (2009) \*\*

Sacramento (2006)

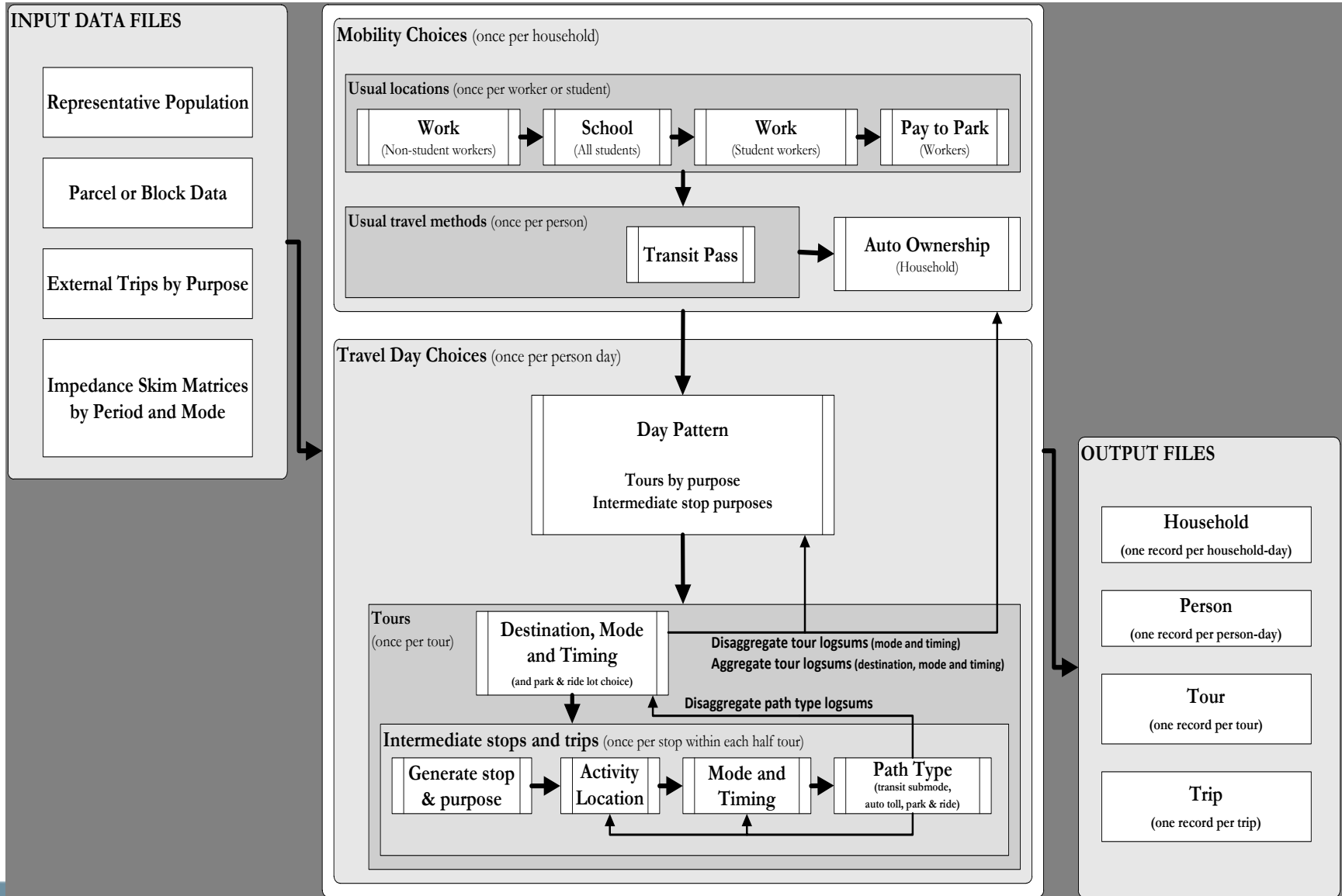
San Francisco (2000) \*

Portland (1997) \*

# DaySim-Enhanced—Features

- Enhanced parcel-based features
  - Short distance trips use parcel-to-parcel street network distances
  - Buffering uses distance decay functions
- More rigorous time window accounting / time-space effects
- Enhanced treatment of network skims for transit and road pricing
- New model components (pay to park at work; transit pass)
- Use the DaySim code for model estimation and application
- New C# code base - object-oriented, multi-threaded
- Run time: 2.2 million people, 1.5 hr on a \$1,500 computer

# DaySim-Enhanced

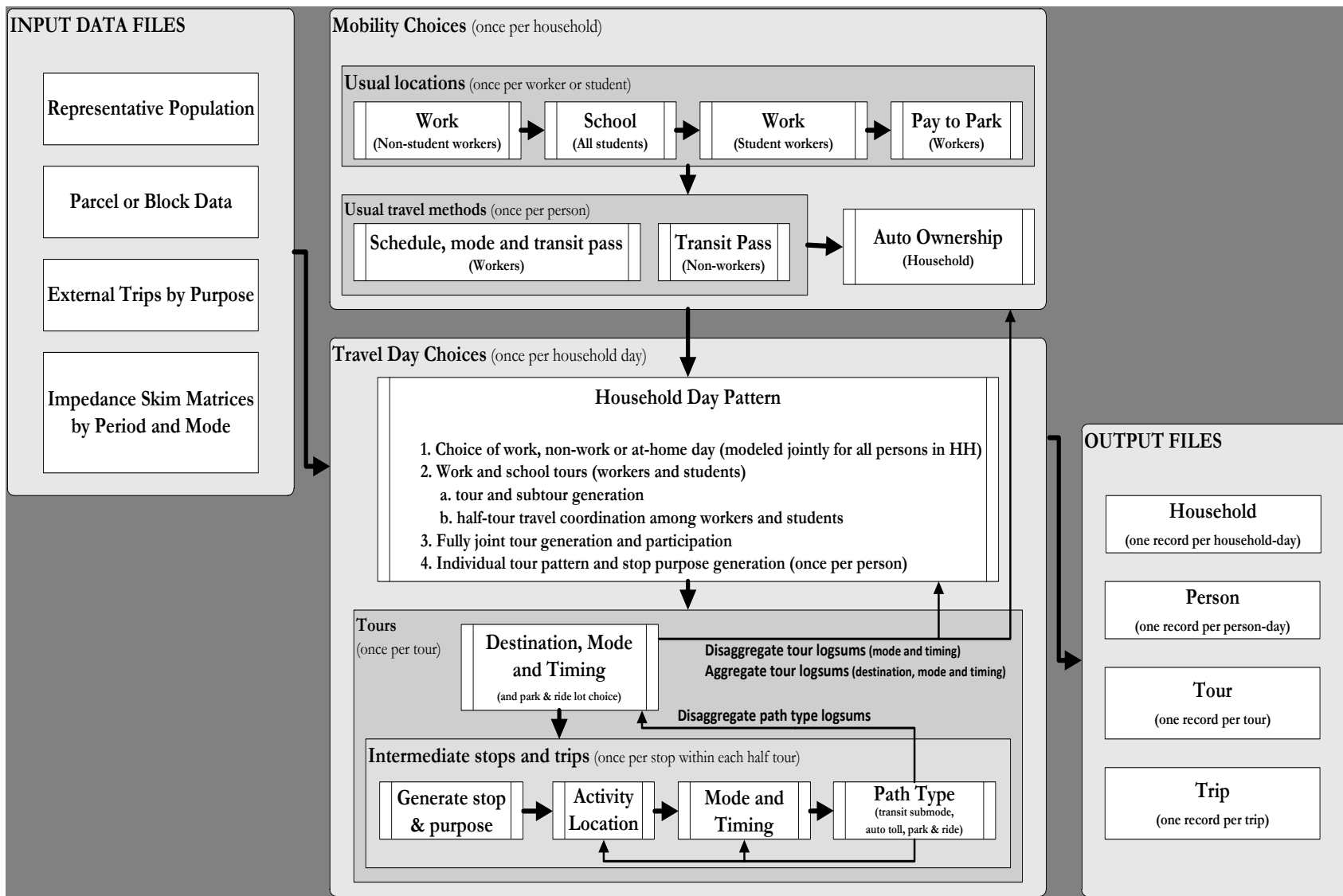




# DaySim-Enhanced Sites Installed and *In Progress*

| Classic                | Enhanced                   |
|------------------------|----------------------------|
| Jacksonville (2010)    | <i>Jacksonville (2012)</i> |
| Burlington (2009)      | <i>Tampa (2012)</i>        |
| Seattle (2009)         |                            |
| Denver (2009) **       | <i>Shasta, CA (2012)</i>   |
| Sacramento (2006)      | Sacramento (2012)          |
| San Francisco (2000) * | San Joaquin (2012)         |
| Portland (1997) *      | Fresno (2012)              |

# DaySim-Household



# DaySim-Household Sites *In Progress*

| Classic                | Enhanced                   | Household                   |
|------------------------|----------------------------|-----------------------------|
| Jacksonville (2010)    | <i>Jacksonville (2012)</i> | <i>Jacksonville (2013?)</i> |
| Burlington (2009)      | <i>Tampa (2012)</i>        | <i>Tampa (2013?)</i>        |
| Seattle (2009)         |                            |                             |
| Denver (2009) **       | <i>Shasta, CA (2012)</i>   |                             |
| Sacramento (2006)      | Sacramento (2012)          | <i>Copenhagen (2014)</i>    |
| San Francisco (2000) * | San Joaquin (2012)         | <i>Philadelphia (2013)</i>  |
| Portland (1997) *      | Fresno (2012)              | <i>Seattle (2012)</i>       |

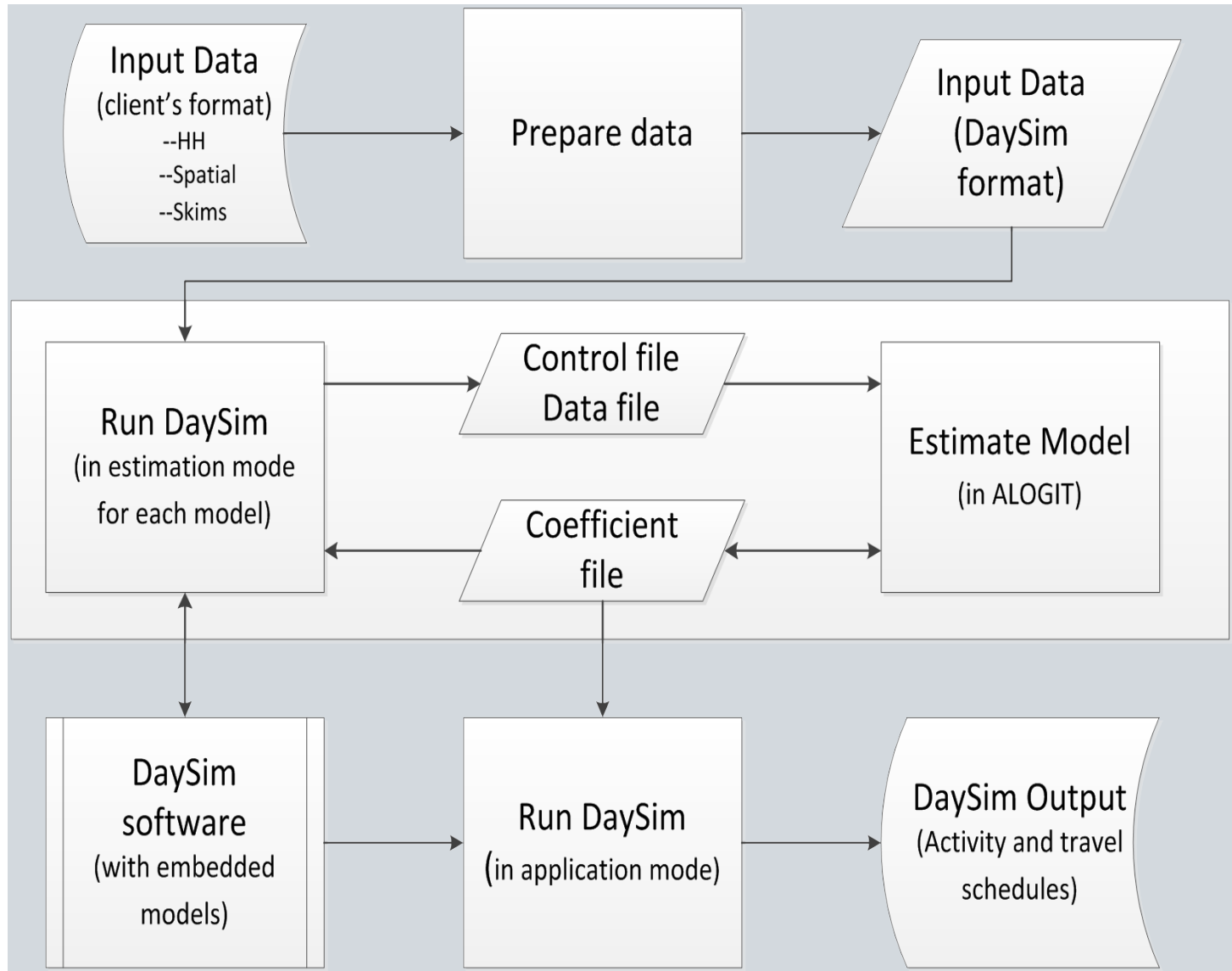
# DaySim run together with Transims

| Classic                | Enhanced                   | Household                   |
|------------------------|----------------------------|-----------------------------|
| Jacksonville (2010)    | <i>Jacksonville (2012)</i> | <i>Jacksonville (2013?)</i> |
| Burlington (2009)      | <i>Tampa (2012)</i>        | <i>Tampa (2013?)</i>        |
| Seattle (2009)         |                            |                             |
| Denver (2009) **       | <i>Shasta, CA (2012)</i>   |                             |
| Sacramento (2006)      | Sacramento (2012)          | <i>Copenhagen (2014)</i>    |
| San Francisco (2000) * | San Joaquin (2012)         | <i>Philadelphia (2013)</i>  |
| Portland (1997) *      | Fresno (2012)              | <i>Seattle (2012)</i>       |

# Data required by DaySim

- Household survey data (estimation only)
- Synthetic population (application only)
  - Generated by PopGen (ASU)
- Parcel attributes
- Network impedance skim matrices
- Park and ride lot information

# Model Estimation and Application

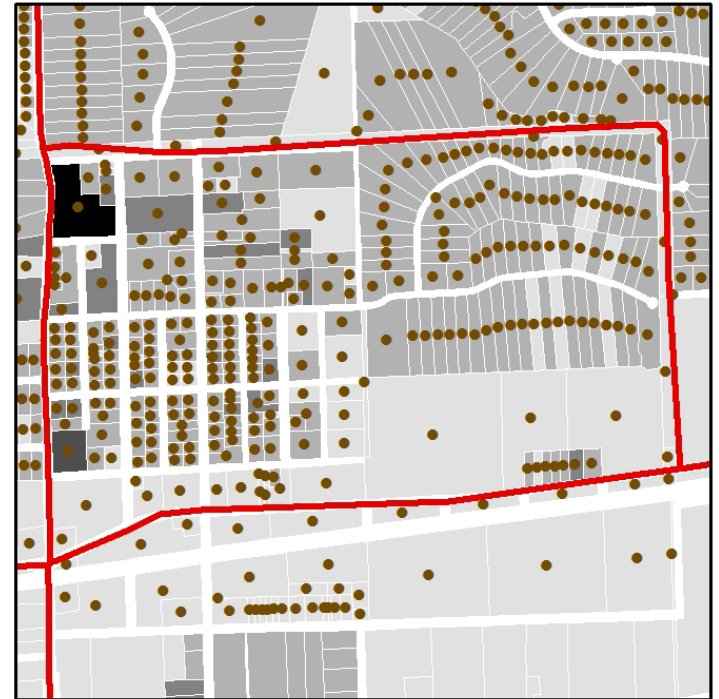


# Synthetic Population: Control Data

- 3 segments
  - Permanent residents
  - Seasonal residents
  - Group quarters population
- HH controls
  - Age of head of HH
  - HH size
  - HH workers
  - HH income
  - Presence of children
- Person controls
  - Gender
  - Age
- Data Sources
  - TAZ files
  - parcel files
  - CTPP
  - Census SF1
  - Census PUMS
  - ACS
  - ACS PUMS

# Parcel Data

- DaySim uses parcels as a fundamental spatial unit
- Parcel attributes include:
  - Location
  - Area
  - Housing units
  - Enrollment by school type
  - Employment by sector
  - Off-street parking
  - Buffered counts of housing units, enrollment, employment, open space, intersections, transit stops
  - Distance to transit stops by type



*Ex. TAZs, parcels, and parcel centroids*



## OUTPUT FILES

### Household

(one record per household-day)

### Person

(one record per person-day)

### Tour

(one record per tour)

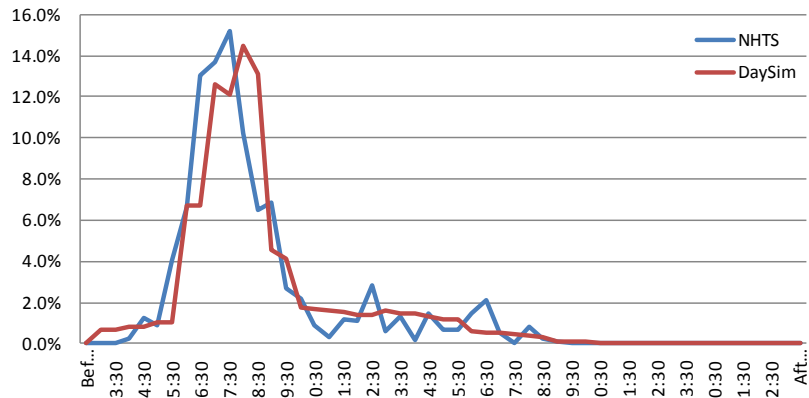
### Trip

(one record per trip)

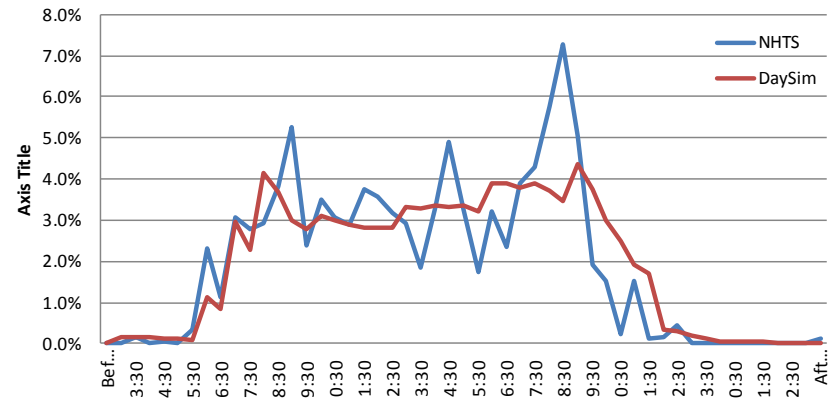
- Similar to household diary data
  - Complete one-day itineraries
  - Much temporal and spatial detail
  - Same input and output format
- List format can be aggregated many ways
  - for reporting (e.g., policy impacts by household income or by subregion)
  - trip O-D matrices for assignment by Cube

# Calibration: Tour Arrival Time-Of-Day

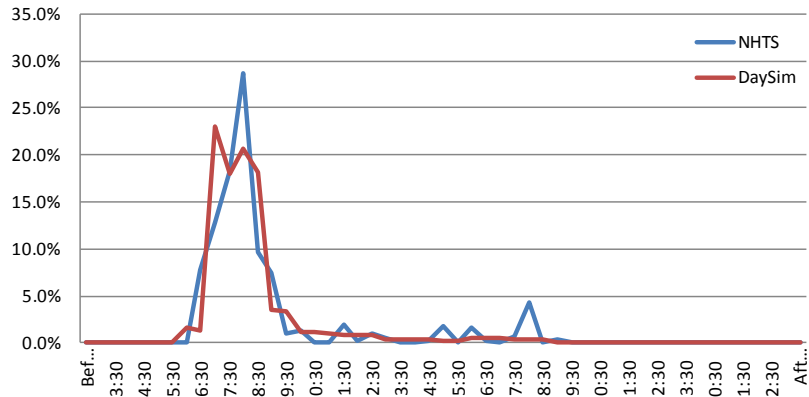
## Work Arrival Times



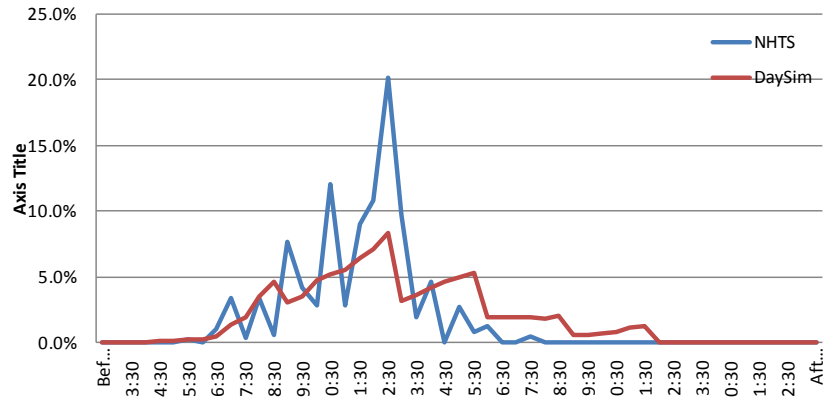
## Other Arrival Times



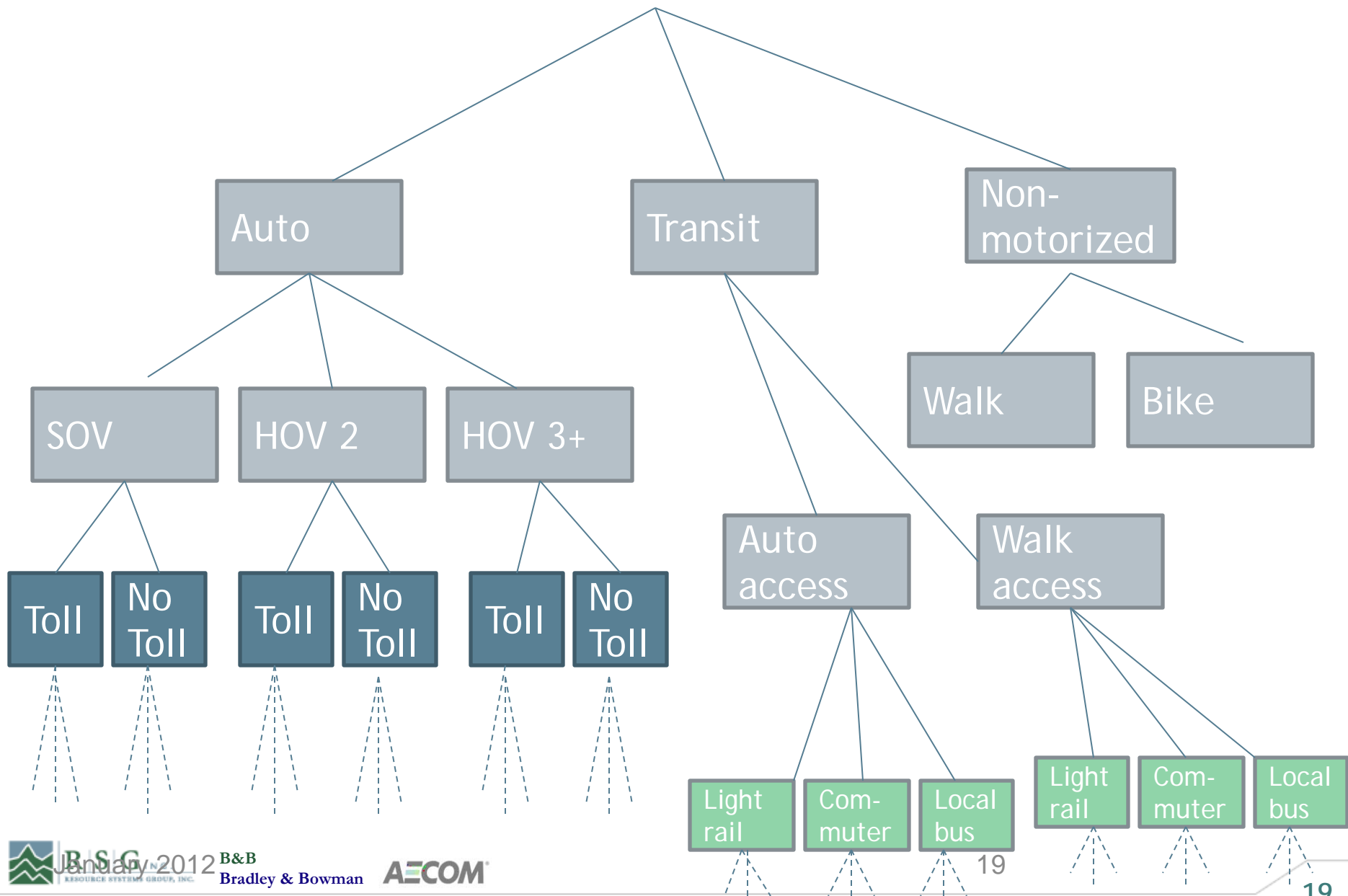
## School Arrival Times



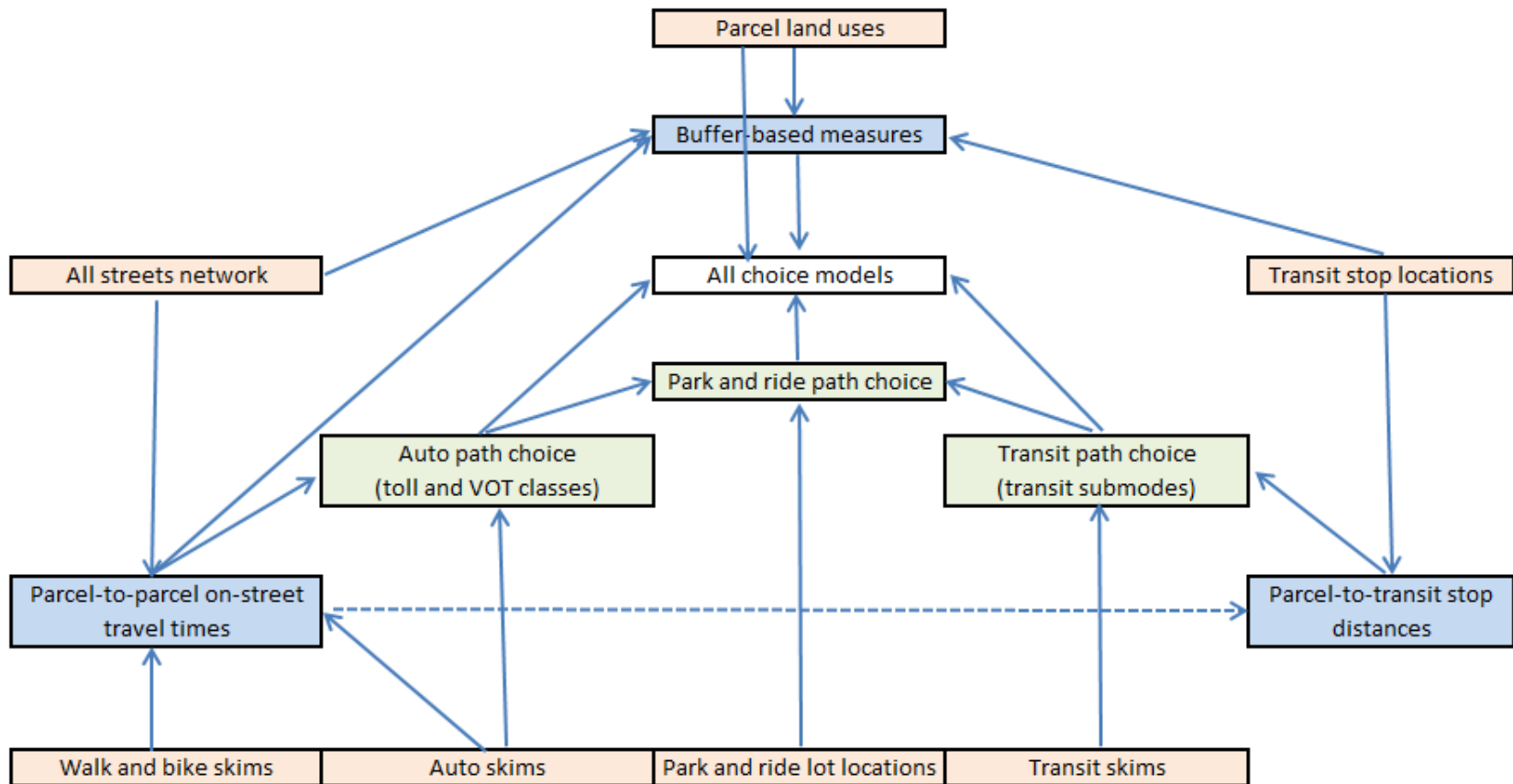
## Work-based Arrival Times



# Mode choice structure



# Consistent framework for spatial and network data to feed into the models



# Auto path choice model

- Use findings from SHRP 2 C04 and C10 projects to include binary toll/non-toll choice model
- All auto skim matrix information “filtered” through this model.
- If no separate priced network, simply gives generalized time of the best path
- Otherwise gives generalized time logsum across best tolled and non-tolled path

# Approach in more detail

1. Use Transims to generate time, distance, toll matrices for each combination of :

Time period: In the range of 20-48 skim periods

Path type: (1) full network, (2) network excluding tolled links

VOT ratio: A user-defined number of different values,  $V_1, V_2, \dots, V_N$

Occupancy: (1) SOV, (2) HOV 2 (3) HOV 3+ (if necessary)

2. Use DaySim to simulate toll/no toll choice for a given trip, depending on VOT...

If  $VOT < V_1$ , use  $V_1$  skims

If  $V_1 < VOT < V_2$ , use  $V_2$  skims, etc.

If  $V_{N-1} < VOT$ , use  $V_N$  skims

3. Pass trip-specific VOT and toll/no-toll choice back to Transims for each trip

# Advantages of the approach

Advantages of including path type choice in DaySim versus relying on many VOT class skims from Transims:

1. The model is sensitive to small variations in VOT (more disaggregation)
2. The model can provide expected utilities (“logsum”) over multiple paths (more consistency with choice theory)
3. The number of VOT classes/skims is less, and can be tailored to the complexity of the pricing scenario (more memory-efficient and flexible)

# Binary route type (toll / no toll) choice model

$$V(n,i) = s \cdot b(i) \cdot \text{Time}(n,i) + s \cdot c(i) \cdot \text{Distance}(n,i) \cdot \text{opcost}$$

$$V(t,i) = s \cdot a(i) + s \cdot b(i) \cdot \text{Time}(t,i) + s \cdot c(i) \cdot (\text{Toll}(t,i) + \text{Distance}(t,i) \cdot \text{opcost})$$

$$P(t,i) = 1 - P(n,i) = \exp[V(t,i)] / (\exp[V(t,i)] + \exp[V(n,i)])$$

$V(n,i)$  and  $V(t,i)$  are the systematic logit utilities for the best no-toll and toll routes, respectively, for individual traveler  $i$ , and  $P(t,i)$  and  $P(n,i)$  are the corresponding binary logit probabilities.

$\text{Time}(n,i)$ ,  $\text{Time}(t,i)$ ,  $\text{Distance}(n,i)$ ,  $\text{Distance}(t,i)$  are the travel time and distance along the best no-toll and toll routes, respectively, for traveler  $i$ , depending on the traveler/trip's origin, destination, time of day, and value of time (VOT) class.

$\text{Toll}(n,i)$  is the toll along the best tolled route for traveler  $i$ , depending on the traveler/trip's origin, destination, time of day, and value of time (VOT) class.

$a(i)$  is an alternative-specific constant for the tolled route for traveler  $i$

$b(i)$  is the travel time coefficient for traveler  $i$

$c(i)$  is the travel cost coefficient for traveler  $i$

$s$  is a scale factor applied to all coefficients, denoting the scale of this model relative to mode choice

$\text{opcost}$  is the auto operating cost per mile



# Traveler- & tour-specific model coefficients

## Work tours

$$c(i) = -0.15/\$ / [ ((\text{income}(i) / 30,000) ^ 0.6 ) * ( \text{occupancy}(i) ^ 0.8 ) ]$$

$$b(i) = -0.030/\text{min} * \text{draw from a log-normal distribution, with mean 1.0 and std. deviation 0.8}$$

$$a(i) = -1.00$$

$$s = 1.5$$

## Non-work tours

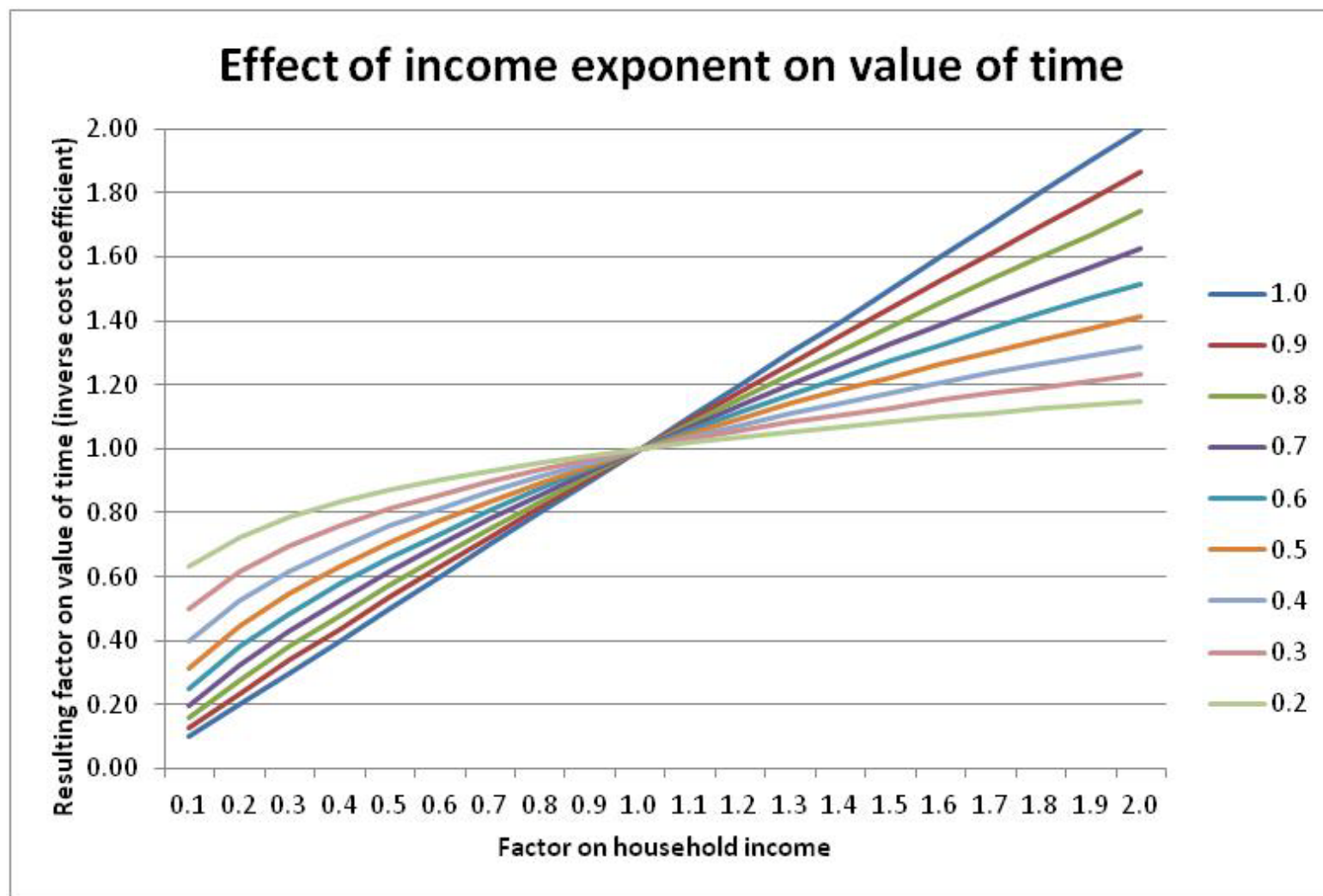
$$c(i) = -0.15/\$ / [ ((\text{income}(i) / 30,000) ^ 0.5 ) * ( \text{occupancy}(i) ^ 0.7 ) ]$$

$$b(i) = -0.015/\text{min} * \text{draw from a log-normal distribution, with mean 1.0 and std. deviation 1.0}$$

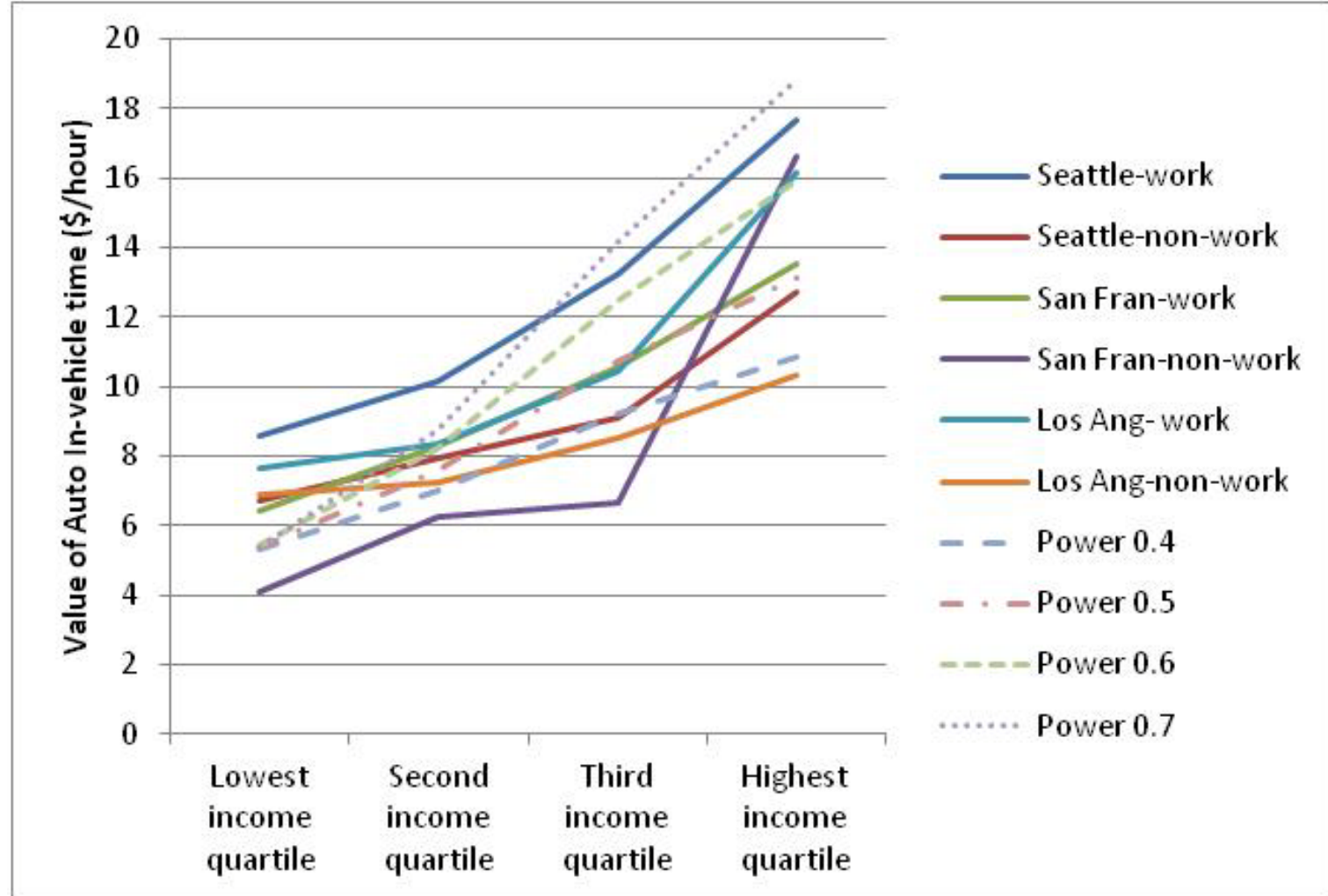
$$a(i) = -1.00$$

$$s = 1.5$$

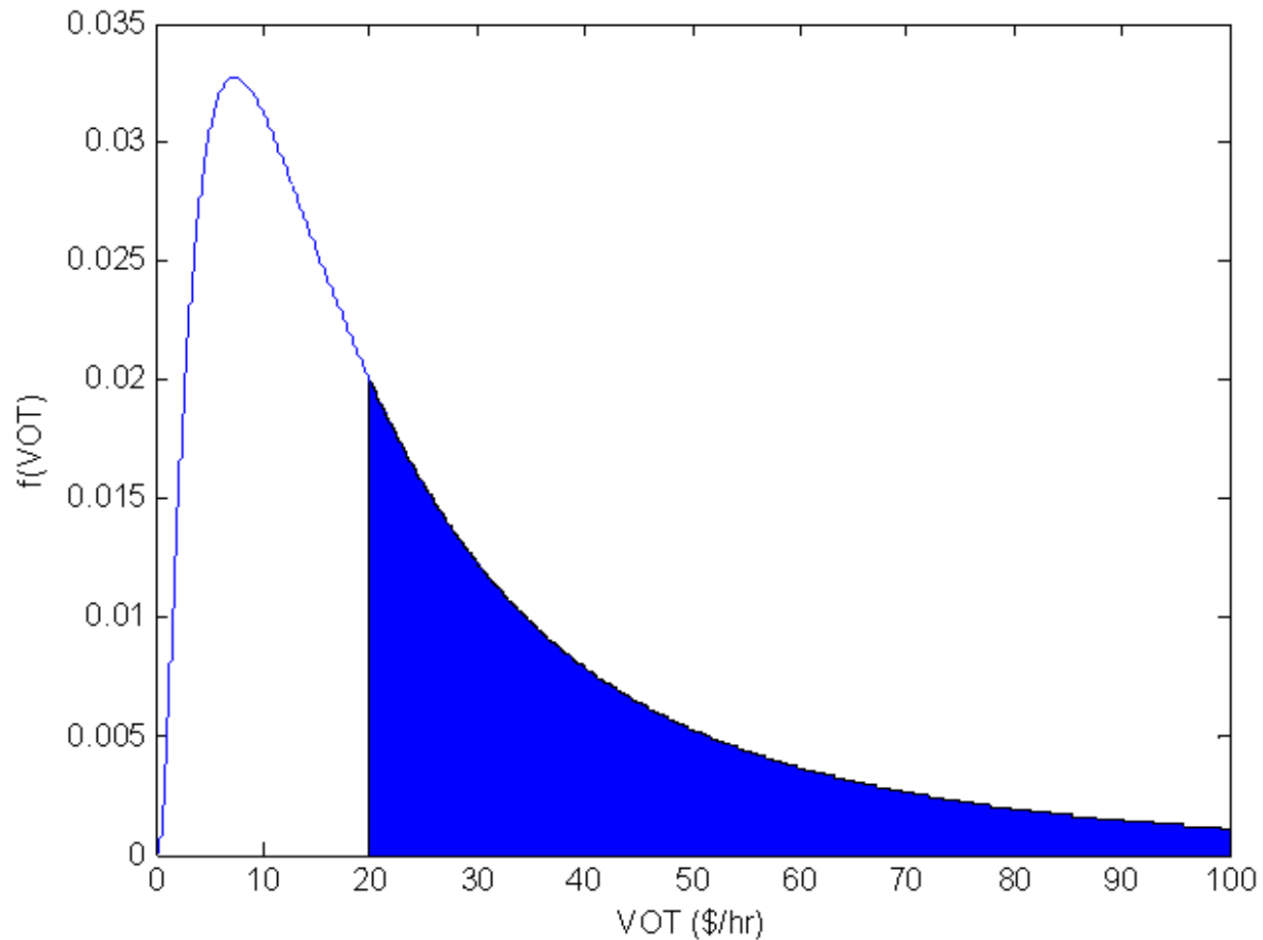
# How does VOT vary with income?



# VOT variation with income – various C04 data sets



# Shape of Log-Normal Distribution



# “Generalized time” logsum from route choice

$$V(n,i) = s \cdot b(i) \cdot \text{Time}(n,i) + s \cdot c(i) \cdot \text{Distance}(n,i) \cdot \text{opcost}$$

$$V(t,i) = s \cdot a(i) + s \cdot b(i) \cdot \text{Time}(t,i) + s \cdot c(i) \cdot (\text{Toll}(t,i) + \text{Distance}(t,i) \cdot \text{opcost})$$

$$GT(i) = \text{LN} [ (\exp[V(t,i)] + \exp[V(n,i)]) ] / (s \cdot b(i))$$

$V(n,i), V(t,i)$  defined earlier.  $GT(i)$  is generalized time

When no toll route is available, this is simply the generalized time for the non-tolled route

# How the route type choice model is used in DaySim

| DaySim model                        | Predicts route type choice? | Uses logsum as generalized auto time? | Used for modes...   | Used for periods...    | One way or round trip?  |
|-------------------------------------|-----------------------------|---------------------------------------|---------------------|------------------------|-------------------------|
| Work location                       | No                          | Yes                                   | SOV, HOV2, HOV3+*** | Assumed***             | Round trip***           |
| School location                     | No                          | Yes                                   | SOV, HOV2, HOV3+*** | Assumed***             | Round trip***           |
| Auto ownership                      | No                          | Yes                                   | SOV, HOV2, HOV3+*** | Assumed***             | Round trip***           |
| Day pattern choice                  | No                          | Yes                                   | SOV, HOV2 **        | Assumed**              | Round trip**            |
| Tour destination choice             | No                          | Yes                                   | SOV, HOV2, HOV3+*   | Simulated*             | Round trip*             |
| Tour mode choice                    | No                          | Yes                                   | SOV, HOV2, HOV3+    | Simulated              | Round trip              |
| Tour time of day choice             | No                          | Yes                                   | Predicted tour mode | All possible           | Round trip              |
| Stop generation and location choice | No                          | Yes                                   | Predicted tour mode | Predicted tour periods | One-way via stop detour |
| Trip mode choice                    | Yes                         | Yes                                   | SOV, HOV2, HOV3+    | All possible           | One way trip            |
| Trip time of day choice             | No                          | Yes                                   | Predicted trip mode | All possible           | One way trip            |

\* via disaggregate tour mode choice logsum, \*\* via aggregate accessibility logsums, \*\*\* via both

# Treatment of transit pricing

- Transit skims contain only full fare.
- If transit pass model predicts a transit pass, then marginal fare for any transit trip is 0.
- Otherwise, apply a factor to full fare based on person type (age and student status)

# Skim Data reading and retrieval

- Uses flexible 'Impedance Roster'
  - Make SACOG/scenario-specific (via simple CSV spreadsheet file)
  - Can change as needed
    - Different time periods
    - Different VOT classes
    - More sophisticated bike skims
    - Different input file format



# Skim Roster Entries for Auto In-Vehicle Time

| Variable | Mode | Path-type    | VOT-group | Start-minute | End-minute | Skim File Name            | Field |
|----------|------|--------------|-----------|--------------|------------|---------------------------|-------|
| ivtime   | sov  | full-network | medium    | 361          | 540        | 2008periodautoskims.txt   | 3     |
| ivtime   | hov2 | full-network | medium    | 361          | 540        | 2008periodautoskims.txt   | 7     |
| ivtime   | hov3 | full-network | medium    | 361          | 540        | 2008periodautoskims.txt   | 7     |
| ivtime   | sov  | full-network | medium    | 541          | 900        | 2008periodautoskims.txt   | 4     |
| ivtime   | hov2 | full-network | medium    | 541          | 900        | 2008periodautoskims.txt   | 4     |
| ivtime   | hov3 | full-network | medium    | 541          | 900        | 2008periodautoskims.txt   | 4     |
| ivtime   | sov  | full-network | medium    | 901          | 1080       | 2008periodautoskims.txt   | 5     |
| ivtime   | hov2 | full-network | medium    | 901          | 1080       | 2008periodautoskims.txt   | 8     |
| ivtime   | hov3 | full-network | medium    | 901          | 1080       | 2008periodautoskims.txt   | 8     |
| ivtime   | sov  | full-network | medium    | 1081         | 1380       | 2008periodautoskims.txt   | 6     |
| ivtime   | hov2 | full-network | medium    | 1081         | 1380       | 2008periodautoskims.txt   | 6     |
| ivtime   | hov3 | full-network | medium    | 1081         | 1380       | 2008periodautoskims.txt   | 6     |
| ivtime   | sov  | full-network | medium    | 1381         | 360        | 2008freeflowautoskims.txt | 3     |
| ivtime   | hov2 | full-network | medium    | 1381         | 360        | 2008freeflowautoskims.txt | 3     |
| ivtime   | hov3 | full-network | medium    | 1381         | 360        | 2008freeflowautoskims.txt | 3     |



# Summary: Compatible strengths of AB microsimulation and DTA-type approaches

- Daysim can handle detailed time of day (skim periods as short as 15 minutes) and detailed location (parcels, blocks), without significant increase in run time (but may require a lot more RAM)
- Pricing enhancements (based on SHRP 2 C04), and distributed VOT
- Towards the future - truly integrated activity-based demand and supply models, with fully consistent individual travel patterns and travel trajectories.
- How far have we come with C10A?

# DaySim-Household—Features

- Long-term worker choices
  - Usual mode to work
  - Usual work schedule
- Household Day Pattern Models
  - Main activity of day modeled jointly for household members
  - Travel together to and from work and school
  - Joint tours for non-work purposes
- Mode and time of day choice models estimated jointly (possibly with destination choice as well)

# SHRP2 C10A: Jacksonville

## PROJECT TEAM

- Resource Systems Group (lead)
- AECOM - current software developers for TRANSIMS
- Mark Bradley - developer of DaySim
- Dr. John Bowman - developer of DaySim
- Dr. Ram Pendyala, ASU - developer of PopGen
- Dr. Chandra Bhat, University of Texas
- Dr. S. Travis Waller, University of Texas
- Dr. Mohammed Hadi, Florida International University



## KEY AGENCY PARTNERS

- Florida Department of Transportation
- North Florida Transportation Planning Organization



B&B

Bradley & Bowman

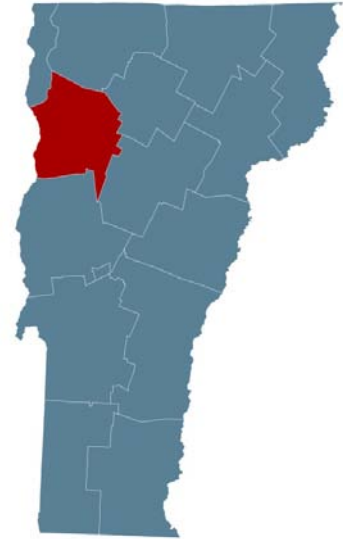


- Travel models are not sufficiently sensitive to the dynamic interplay between travel behavior and network conditions
- Travel models are unable to reasonably represent the effects of transportation policies
  - Road Pricing / Tolling
  - TDM (ie. parking pricing, flexible work schedules)
  - Travel Time Reliability Impacts
- Improve model and network processes in order to address policy and investment questions by dynamically integrating analysis of activities, networks and environment
  - Temporally detailed (reflect variations in supply and demand)
  - Spatially detailed (small scale improvements)
  - Behaviorally detailed (ie.VOTs)
- Research - but also consider transferable product
  - Scalable - implementable

# C10A: Two Distinct Project Geographies

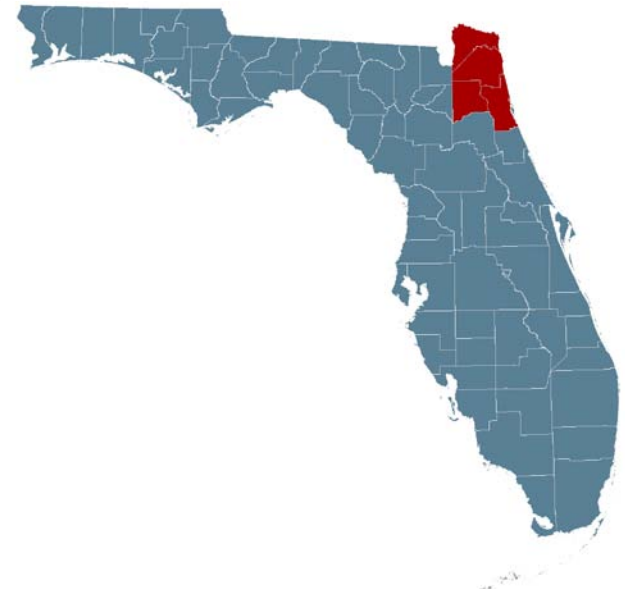
## ■ Burlington

- TRANSIMS network existed from prior project, but required significant revisions, and new assignment methods
- New DaySim implementation
- Initial model system in ~ 6 months



## ■ Jacksonville

- New TRANSIMS implementation (network build and assignment methods)
  - New DaySim implementation
  - Initial model system in ~9 months
- 
- Refinements to both model systems ongoing throughout the project



# Model System Resolution

## *Spatial Resolution*

| Level                         | Fine   | Intermediate                             | Coarse                                      |
|-------------------------------|--|--|---|
| Basic spatial unit            | Specific addresses<br>(e.g. points, parcels) | Activity locations<br>(e.g. block faces) | Zones (e.g. Census<br>tracts, block groups) |
| Example model<br>systems      | DaySim                                       | TRANSIMS                                 | Static equilibrium<br>traffic assignment    |
| Typical number in a<br>region | 500,000 – 2,000,000<br>(600,000 at NFTPO)    | 10,000 – 40,000<br>(25,000 at NFTPO)     | 1,000 – 4,000<br>(1,350 at NFTPO)           |

## *Temporal Resolution*

| Level                    | Fine   | Intermediate   | Coarse   |
|--------------------------|--|--|--|
| Basic temporal unit      | Seconds  | Minutes  | Hours  |
| Example model<br>systems | TRANSIMS<br>Microsimulator                     | TRANSIMS Router<br>DaySim  | Static equilibrium<br>traffic assignment         |
| Typical interval used    | 1-10 seconds<br>(seconds in<br>Microsimulator) | 1-15 minutes<br>(15 minutes in<br>Router, 1 minute in<br>DaySim - NFTPO) | 1-24 hours<br>(2 periods in the day<br>in NFTPO) |

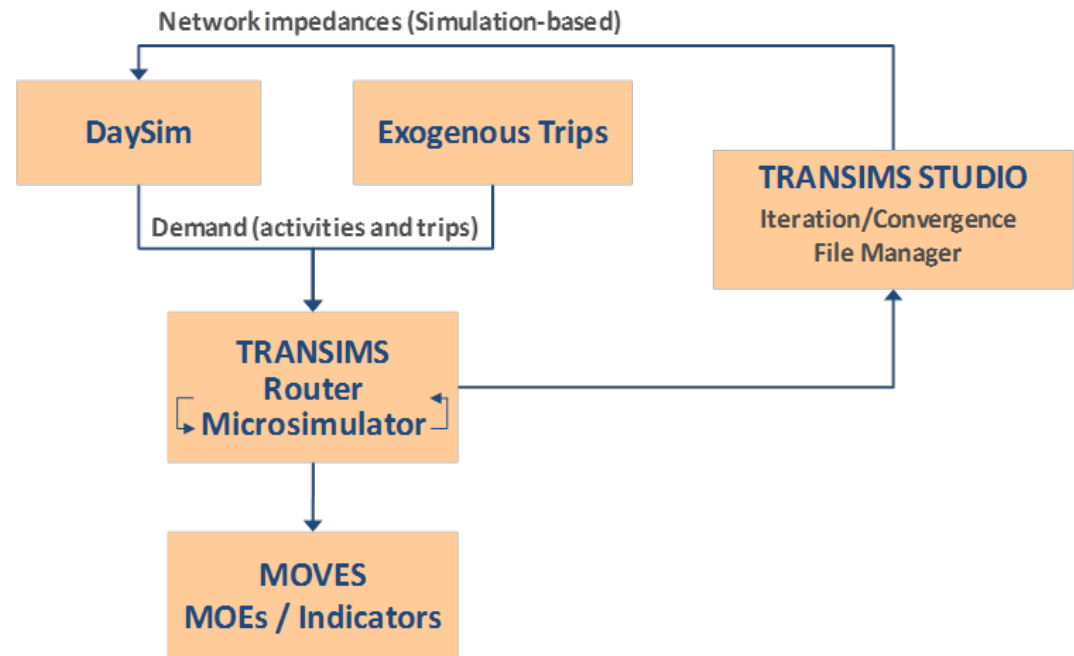


# Model System Application

- What are the best uses of this tool?
  - Policies expected to impact dynamic demand-supply interaction
  - Policies expected to have detailed temporal, behavioral, spatial impacts
  - Policies that can't realistically be addressed by other model systems
- Different application modes for different purposes
  - Developed application modes based on experience in model system development and sensitivity testing
- How quickly do you need that answer?

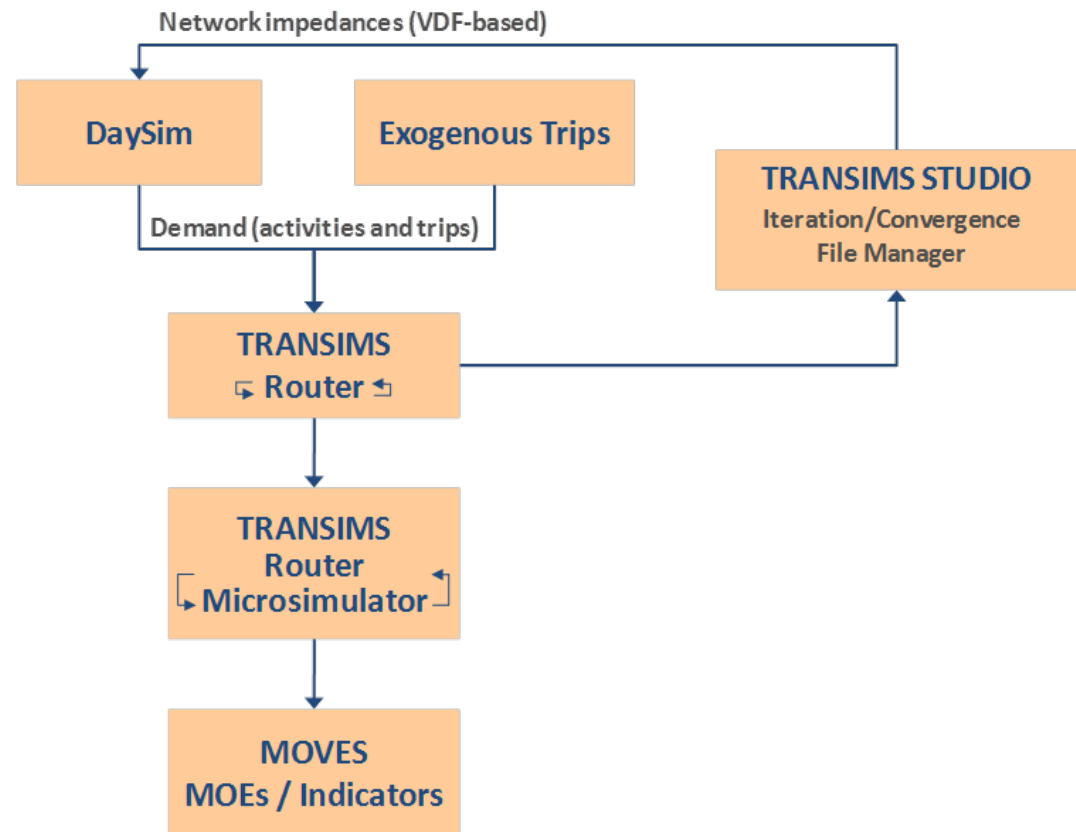
# Application Modes: Planning + Operations

- Assess regional-scale changes in demand and traffic dynamics
- Policy sensitivities
  - Pricing
  - Capacity
  - TDM
  - Operations
  - GHG
- Fully integrated regional demand and traffic microsimulation model



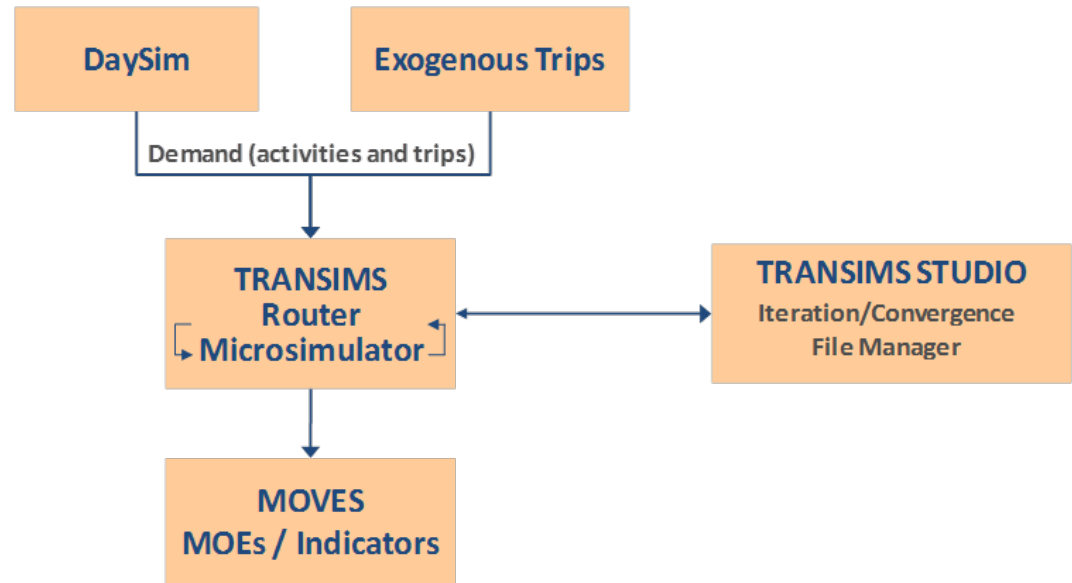
# Application Modes: Planning

- Assess regional scale changes in demand
  - Activity generation
  - Destination
  - Mode
  - Time-of-day
  - Route
- Initial screening-level review of:
  - Capacity
  - Operations
  - TDM
  - GHG
- Microsimulator as post-process



# Application Modes: Operations

- Assess local-scale changes in traffic dynamics, **assuming fixed demand**
- Policy sensitivities
  - Capacity
  - Operations
  - Those not significantly influencing non-route choice travel decisions
- Fixed DaySim and exogenous demand



# Implementation Issues

- Data development
  - Detailed (intersections, parcels, network resolutions)
  - Debugging, rectifying
- Integration methods
  - Practical
  - Defensible
  - Reasonable runtimes
- Performance assessment
  - Convergence
  - Stability
  - Consistency
- Tool refinement / development
  - Basic integration
  - New capabilities

# Conclusions

- Produce an operational model system
  - Yes
- Incorporate fine-grained, time-dependent network
  - Yes
- Demonstrate model system performance
  - Yes
- Ensure a transferable process
  - Yes, but...
  - Requires commitment to implement, apply

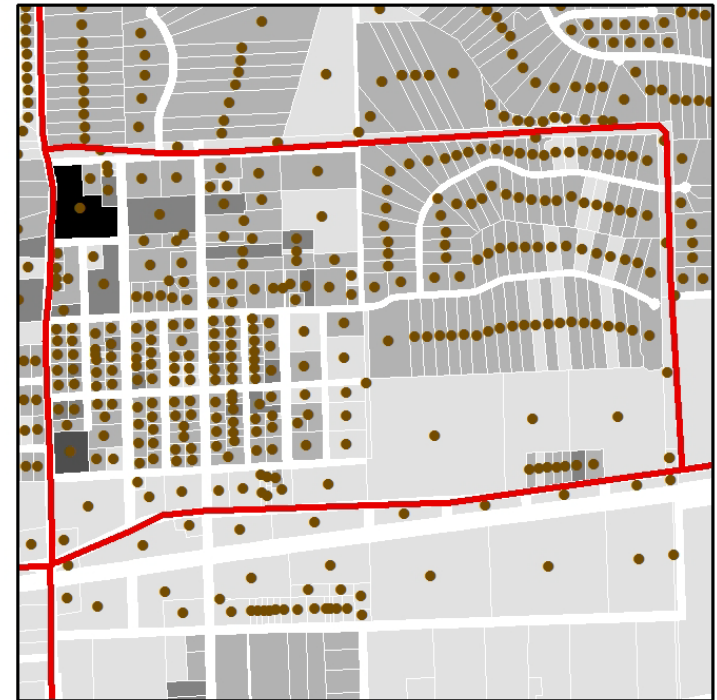
# Implementation

# Implementation Issues

- Data development
  - DaySim
  - TRANSIMS
- Integrating model system components
  - Capabilities
  - Consistency
  - Convergence
- Using the model system
  - Calibration / validation
  - Sensitivity tests
- Model system refinement



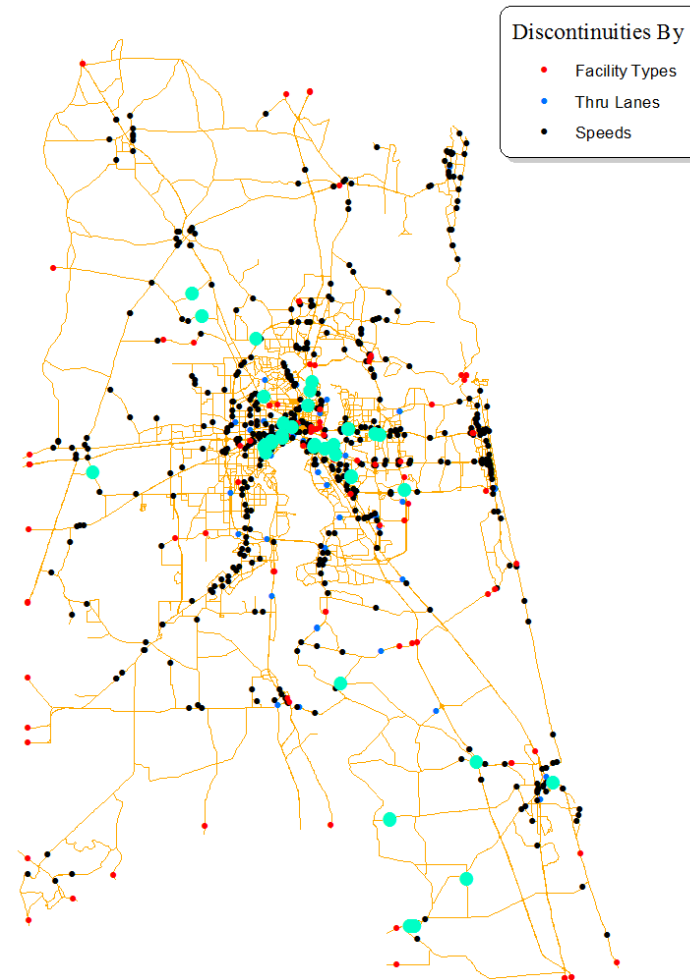
- Parcels as a spatial unit
  - Housing units
  - Enrollment by school type
  - Employment by sector
  - Transportation network access
  - Urban form measures
  - TAZ-level impedances refined using parcel-level information
- Synthetic population
  - Permanent
  - Seasonal (Jacksonville)
- Data development can be take time



*Ex. TAZs, parcels, and parcel centroids*

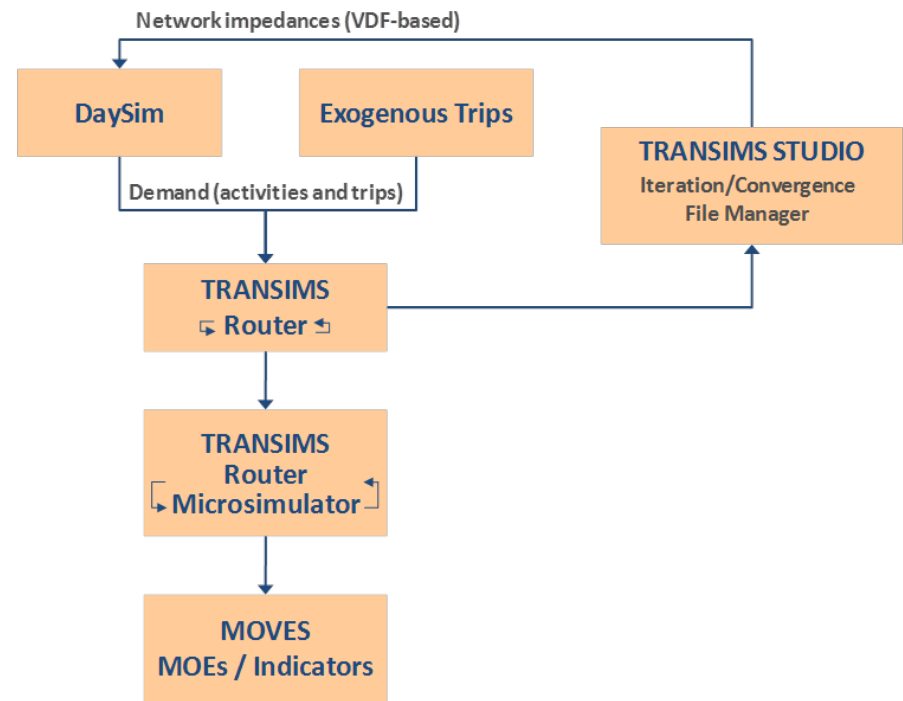
# Data Development: TRANSIMS

- Geographically correct networks
- “Activity Locations” as loading points (essentially block faces)
- Intersection geometry (# of approach lanes, lane connectivity, pocket lanes, on street parking)
- Intersection control (signalized intersection timing)
  - Actual vs synthesized
- Multiple network resolutions developed to assess performance and runtime impacts
- Challenges
  - Debugging network coding problems
  - Calibrating traveler behavior
  - Developing network information by time-of-day



# Integrating Model System Components

- More than just a “handshake”
- Consistency highly desirable
- Challenging in the context of ever-increasing detail
  - Temporal
  - Behavioral
  - Spatial
- Convergence intrinsically related to consistency
- Runtimes



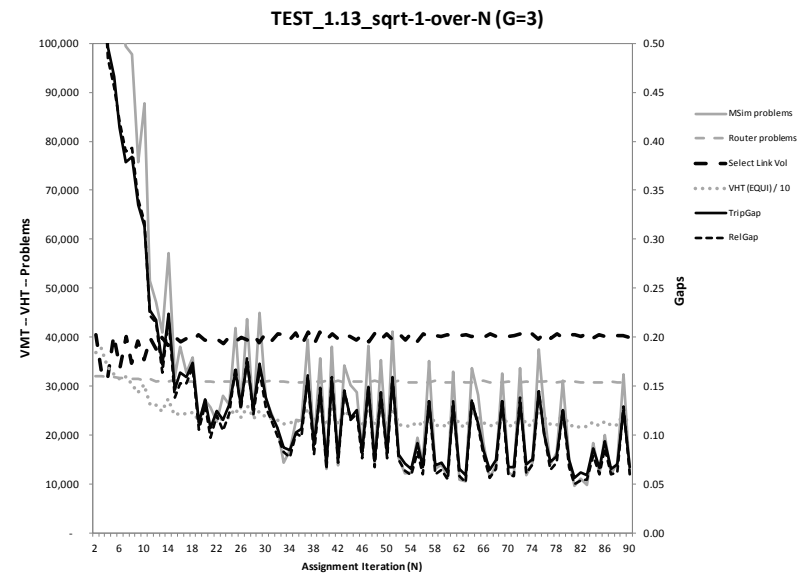
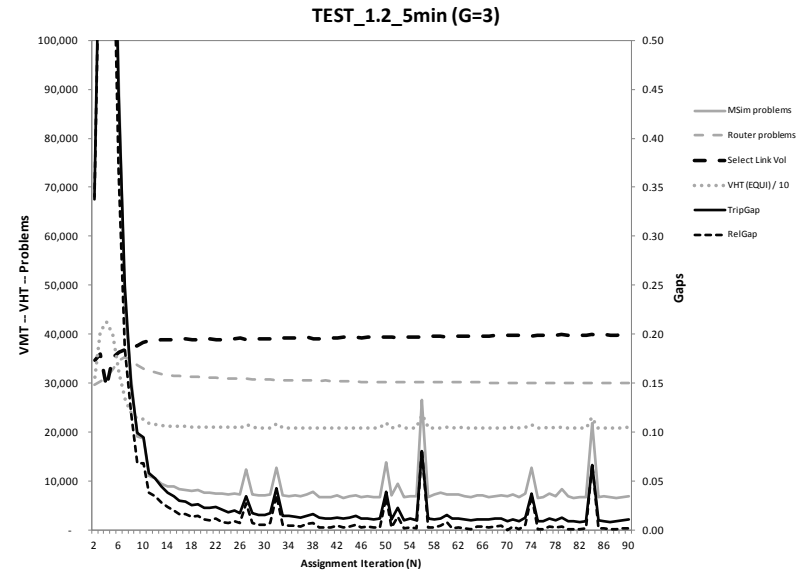
- Choice Dimensions
- Inputs
- Outputs
- Example: Skims
  - Avg conditions over broad time periods vs second-by-second network simulation
- Linkages within / between model system components
  - Individuals / HHs
  - Tours/trips
- Internal DaySim model linkages are largely consistent
- DaySim-TRANSIMS model linkages are partially consistent

# Convergence

- Convergence is necessary to:
  - ensure the behavioral integrity of the model system
  - ensure that the model system will be useful as an analysis tool
- FHWA-funded Sacramento DaySim-TRANSIMS project investigated convergence measures and methods that informed C10A project
- Convergence is context specific
  - Long terms planning analyses vs short term operations analyses
  - Different application models may require difference convergence metrics
- Network convergence
  - General consensus on definition in both static and dynamic assignment
  - Difference between the shortest paths costs based on the latest time-dependent link cost information and the “current” path costs, relative to the shortest path costs
- Model system convergence
  - Not well defined
  - Generally, impedances used as basis for accessibility measures and as key inputs must be similar to impedances produced by final network assignment, but...

# Network Convergence

- General consensus on definition in both static and dynamic assignment
- Tested convergence methods
  - Network impedance resolution
  - Successive iteration feedback
  - Subselection
  - No consensus on acceptable methods
- Tested convergence measures
  - Tripgap
  - Link relative gap
  - Router & Microsimulator Problems
  - VHT
  - Critical links



# Network Convergence Issues

$$\text{Trip Gap} = \frac{|\sum(C E_x - C A_x \{C_{mt}\})|}{\sum C A_x \{C_{mt}\}}$$

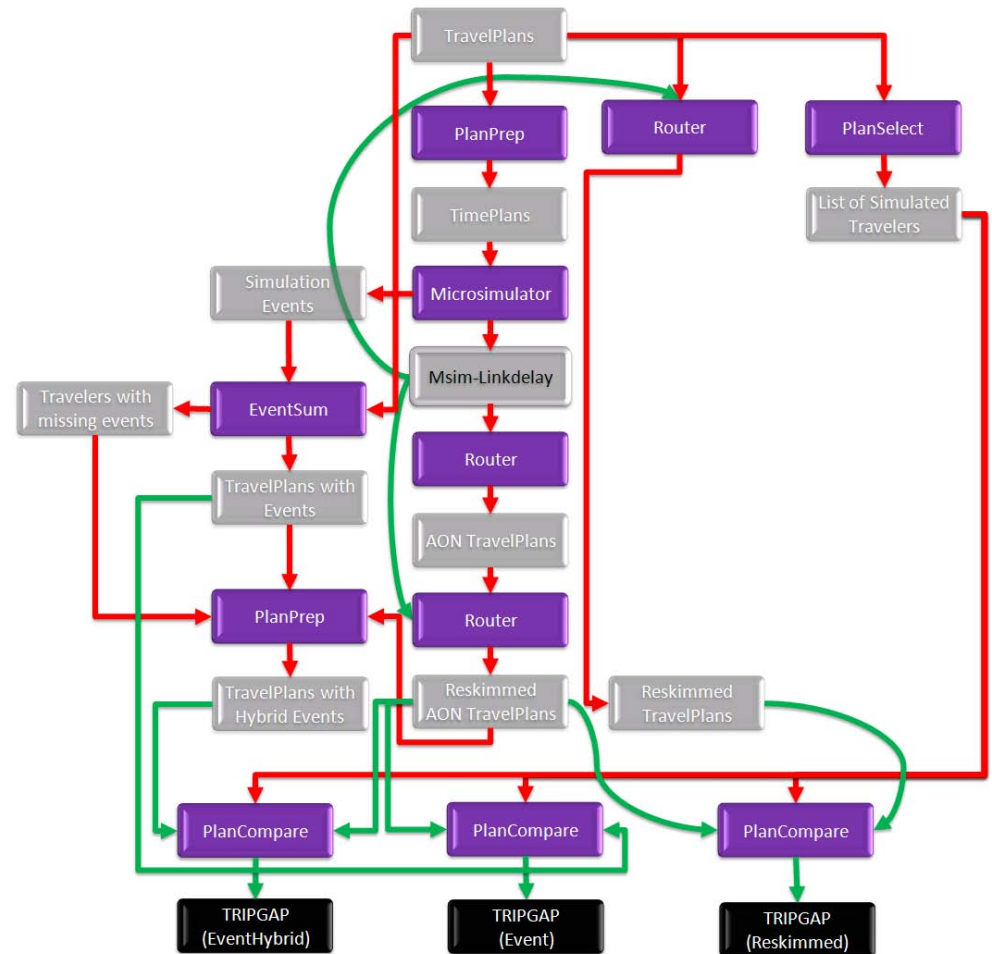
where:

$\{C_{mt}\}$  = simulated time varying link costs

$C A_x$  = AON cost of trip  $x$  based on link costs  $\{C_{mt}\}$

$C E_x$  = simulated cost of trip  $x$  that resulted in link costs  $\{C_{mt}\}$

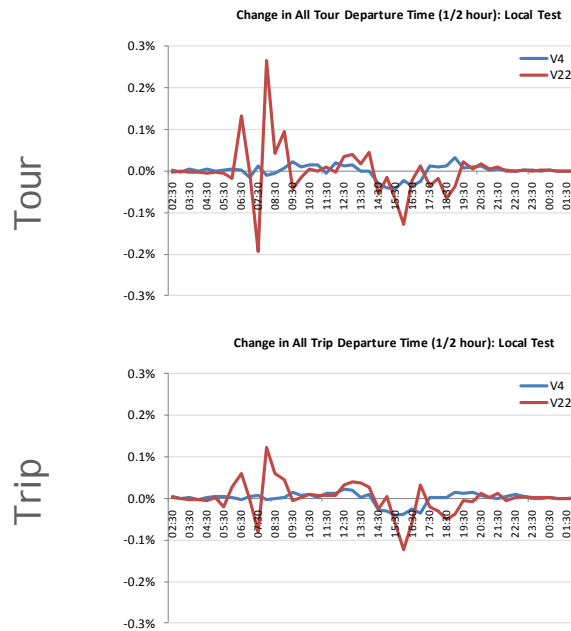
- Trips lost in simulation (with big delays) must either be excluded or imputed
- Negative gaps can arise in the dynamic simulation context
- Fundamental differences between Microsimulator "experienced" time and average times used by Router



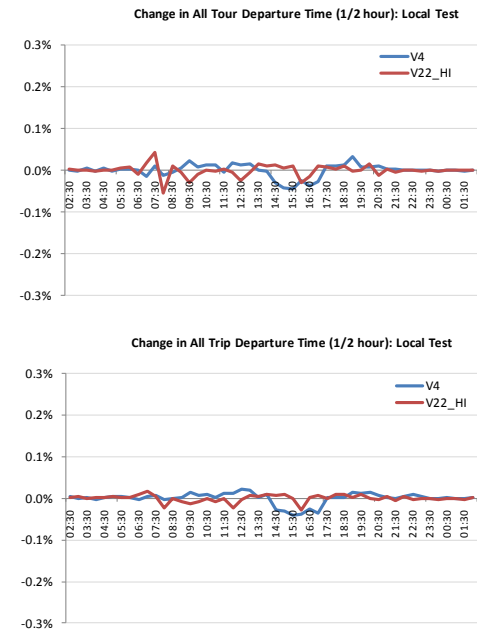
# System Convergence

- No unifying defined metrics of system convergence in dynamic demand-supply context
- Equilibration between supply and demand for consistency and stability
- Demand side not typically conceived of as an optimization problem
- Disaggregate demand and supply context provides new opportunities
  - Sampling
  - Feasibility

Low Iteration (3x25)



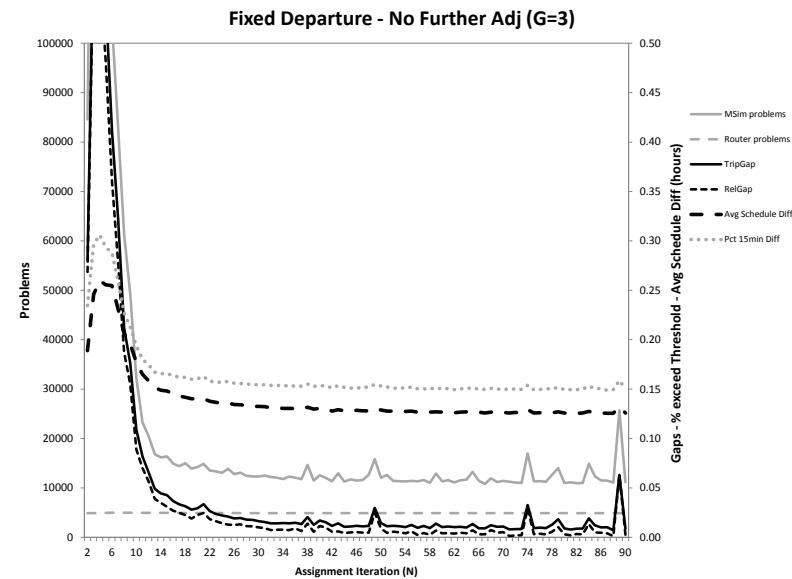
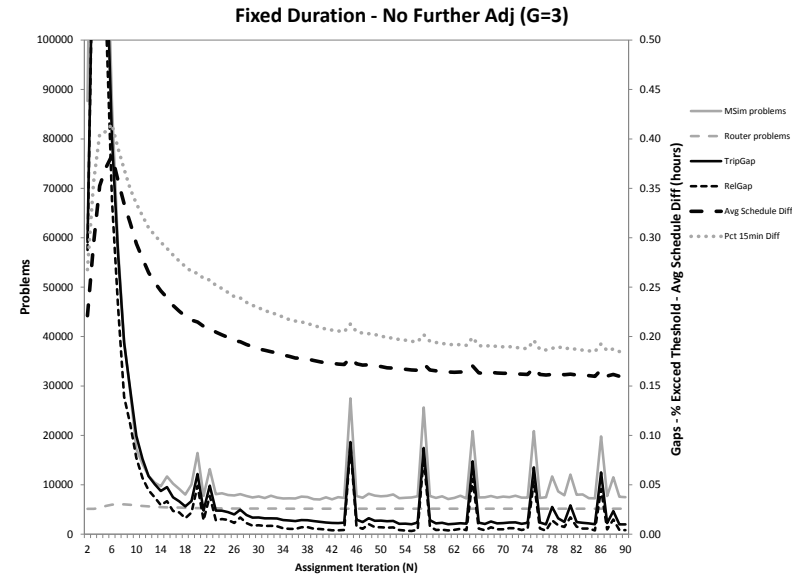
High Iteration (6x40)





# Schedule Consistency

- Inconsistent time-of-day outcomes have been a focus due to increased temporal detail
- Timing and duration of activities predicted by demand model should be consistent with timing and duration of activities in the network simulation
- Impediments
  - Different tools at different scales
  - Skim resolution
  - Network simulation stochasticity
- Overlapping rescheduling capabilities



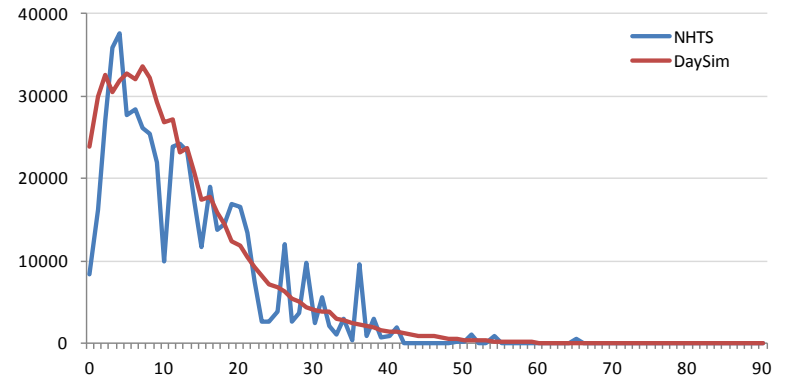
- Calibration / validation of model system is iterative process
  - Incremental adjustments to both DaySim and TRANSIMS
  - Match observed data sources
- DaySim model system transferred from another region
  - Originally estimated and calibrated for Sacramento
  - Necessary to recalibrate core components to reflect observed Jacksonville-specific travel patterns
- Calibration / validation process is on-going
  - Static-based (4-periods)
  - Router-based (4-periods & 22-periods)
  - Microsimulator-based (22-periods)
  - Warm start vs cold start

# Calibration & Validation

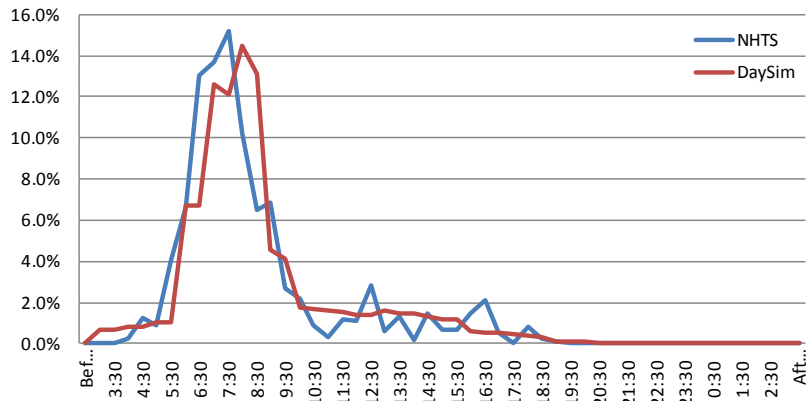
## Trips by Destination Purpose

| Purpose      | NHTS             | DaySim           | Diff          | % Diff    |
|--------------|------------------|------------------|---------------|-----------|
| work         | 730,988          | 797,150          | 66,162        | 9%        |
| school       | 209,466          | 189,977          | -19,489       | -9%       |
| escort       | 265,299          | 254,821          | -10,478       | -4%       |
| pers.bus     | 251,000          | 250,055          | -945          | 0%        |
| shop         | 646,348          | 651,131          | 4,783         | 1%        |
| meal         | 199,045          | 203,632          | 4,587         | 2%        |
| soc/rec      | 395,372          | 375,919          | -19,453       | -5%       |
| home         | 1,467,457        | 1,434,811        | -32,646       | -2%       |
| <b>Total</b> | <b>4,164,975</b> | <b>4,157,496</b> | <b>-7,479</b> | <b>0%</b> |

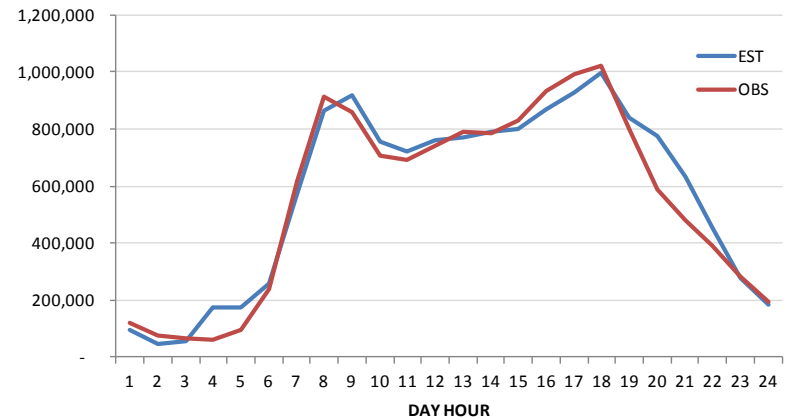
## Work Tour Lengths



## Work Arrival Times



## Volumes by Hour of Day



- Critical practical concern
- Influenced significantly by application mode
- DaySim runtime directly related to amount of demand
- TRANSIMS runtime related to amount of demand and transportation network detail

## Model System Runtime by Application Model (in days)

|                 | Planning | Operations | Planning+Operations |
|-----------------|----------|------------|---------------------|
| V1 Model System | 8        | 10         | 31                  |
| V2 Model System | 2.5      | 3.2        | 10                  |

# Sensitivity Testing

- Assess sensitivity of model system
- Illustrate unique capabilities
- Evaluate all aspects of model system
- Initial sensitivity tests performed using v1 model system in Burlington
- Revised sensitivity tests to be performed using v2 model system in Jacksonville

# Sensitivity Testing

## ■ Pricing

- A series of scenarios in which freeways were tolled by time-of-day
- Model responded as expected
- Clear shifts by time-of-day

## ■ TDM

- Asserted workers participate in fewer work activities but have longer work durations
- Revealed tradeoffs as fewer work activities results in more discretionary activities
- Observed shifting of the peak

## ■ Operations

- Signal coordination along 3 key regional corridors
- Extensive retiming of signals required to establish base case
- Ambivalent results

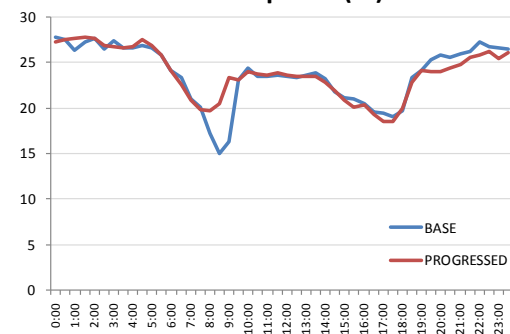
Difference in Trips by Time of Day



Tours by Purpose (Fulltime Workers)

|              | Original       | Adjusted       | Adj/Orig    |
|--------------|----------------|----------------|-------------|
| Work         | 94,408         | 78,472         | 0.83        |
| School       | 115            | 140            | 1.22        |
| Escort       | 8,070          | 9,023          | 1.12        |
| Pers Bus     | 13,519         | 16,848         | 1.25        |
| Shop         | 10,531         | 12,938         | 1.23        |
| Meal         | 3,817          | 3,842          | 1.01        |
| Soc/Rec      | 13,076         | 14,360         | 1.10        |
| Workbased    | 27,949         | 23,211         | 0.83        |
| <b>Total</b> | <b>171,485</b> | <b>158,834</b> | <b>0.93</b> |

Route 7 Speeds (in)



- V1 model established quickly using existing tools
  - DaySim “Classic”
  - TRANSIMS v4
- V2 model incorporates significant changes to both components
  - New DaySim
  - TRANSIMS v5
- V2 model features
  - Reduced runtimes (multithreaded Microsimulator)
  - Trip-specific VOT and associated network process segmentation
  - Further temporal and spatial disaggregation
  - Improvements to handling of network simulation “problems” and calculation of key metrics

# Transferability Study



- SHRP 2 C10A Extension: to test transferability by estimating and transferring models in Jacksonville & Tampa (Yielding production model system)
- FHWA STEP: to test transferability by estimating models jointly and testing region-specific coefficients on data from the 2008-9 NHTS survey (Research)
  - 4 California regions
  - Tampa and Jacksonville

Thanks....

# Travel Demand Management

- Strategies to change travel behavior in order to reduce congestion and improve mobility
  - Work-at-home
  - Flexible work schedules (off-peak)
  - Shared ride
- Advanced integrated model system captures interaction between demand and supply models
- Scenario-based approaches necessary
  - Model system captures the effects of TDM policy outcomes
  - Cannot identify which policies will affect flexible work schedules
  - But can estimate the impact on transportation system performance of shift from a 5-day 8-hour work week to a 4-day 9+ hour work week

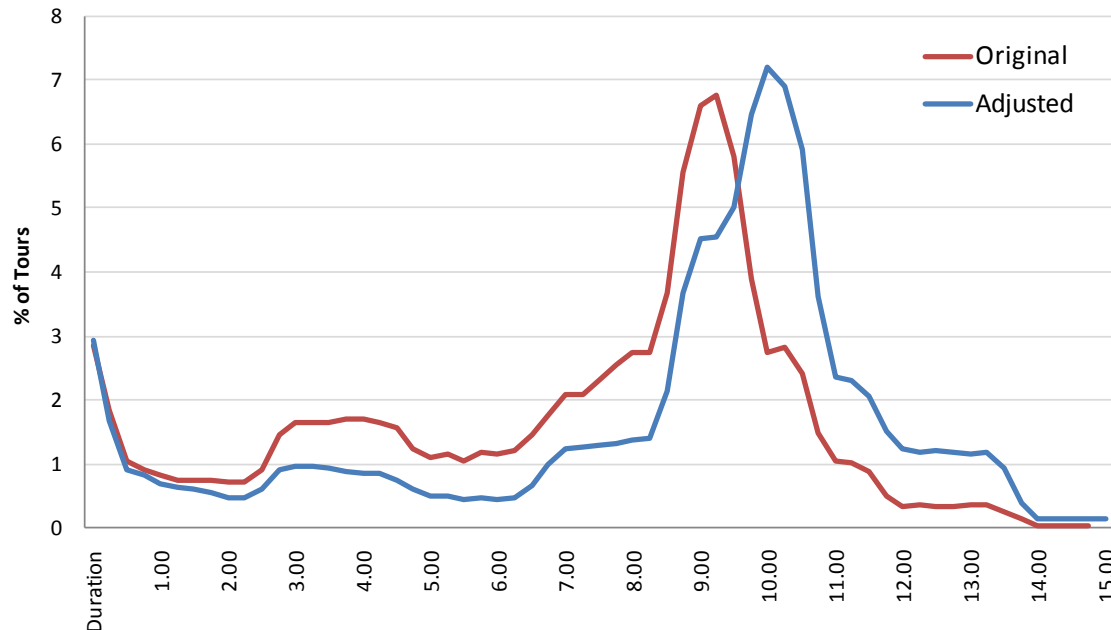
# Travel Demand Management

- “Flexible Schedule” scenario
- Asserted assumptions about:
  - Fewer individual work activities
  - Longer individual work durations
  - Aggregate work durations constant
- Target: Fulltime Workers

**Tours by Purpose (Fulltime Workers)**

|              | Original       | Adjusted       | Adj/Orig    |
|--------------|----------------|----------------|-------------|
| Work         | 94,408         | 78,472         | 0.83        |
| School       | 115            | 140            | 1.22        |
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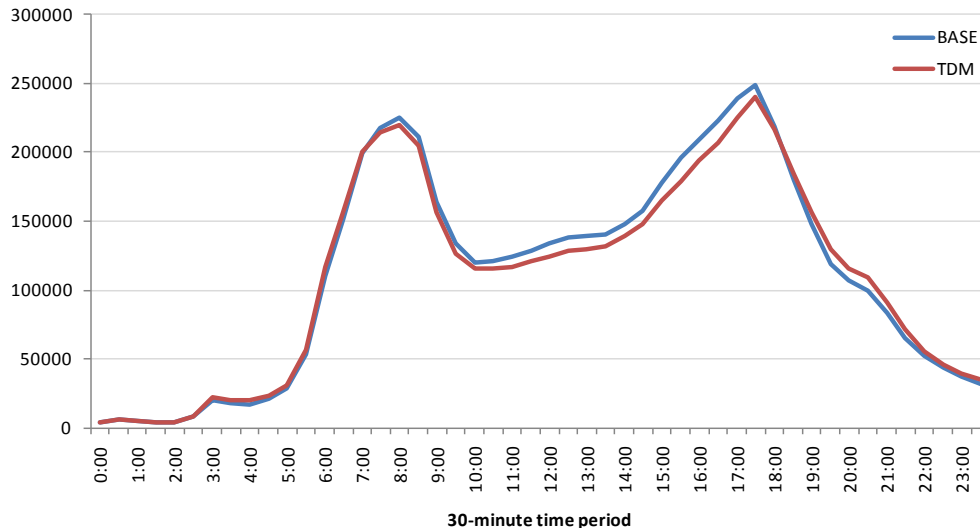
**Work Tour Duration Distribution**



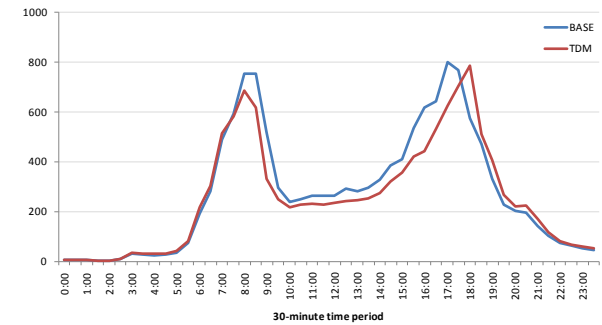
# Travel Demand Management: Supply Impacts

- Total VMT declines slightly
- Reduced peak period and midday VMT, increased VMT in evening
- Reduced peak period and midday delay across all facility types, additional delay in the evening

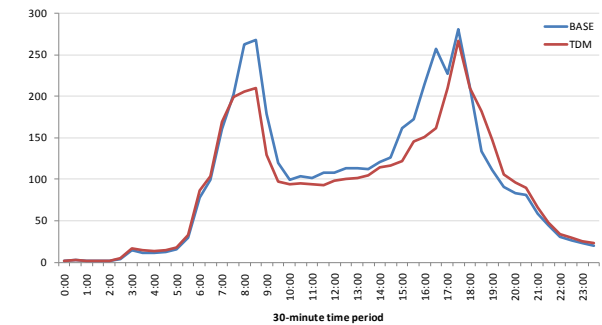
VMT by 30 Minute Period



Hours of Delay - Major Arterials



Hours of Delay - Minor Arterials



Hours of Delay - Collectors

