Automated Vehicles: Terminology and Taxonomy

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Outline

- Definitions: Autonomy and Automation
- Taxonomy:
 - Distribution of functions (intelligence)
 - Driving functions that could be automated
 - Relative roles of driver and system
 - Driving environments
 - Roadway characteristics
 - Traffic conditions
 - Weather
 - Operational challenges

Definitions (per Oxford English Dictionary)

autonomy:

1. (of a state, institution, etc.) the right of self-government, of making its own laws and administering its own affairs 2. *(biological)* (a) the condition of being controlled only by its own laws, and not subject to any higher one; (b) organic independence 3. a self-governing community.

autonomous:

- **1.** of or pertaining to an autonomy

 possessed of autonomy, <u>self governing, independent</u>
 (biological) (a) conforming to its own laws only, and not subject to higher ones; (b) independent, i.e., not a mere form or state of some other organism.

automate: to apply automation to; to convert to largely automatic operation

automation: automatic control of the manufacture of a product through a number of successive stages; the application of automatic control to any branch of industry or science; by extension, the use of electronic or mechanical devices to replace human labour



Distributions of Functions (Intelligence)

- Autonomous self-contained within the individual automated vehicle
- Cooperative
 - V2V (vehicle-vehicle cooperation)
 - I2V (infrastructure to vehicle)
 - V2I (vehicle to infrastructure)

Driving Functions that Could Potentially be Automated

- 1. Actuation of steering, engine, brakes
- 2. Powertrain and chassis control (e.g., ABS, stability control transparent to driver)
- 3. Real-time information collection (including driving environment perception from sensing and/or communication)
- 4. Hazard assessment

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Strategic

- 5. Decision making (tactical microscopic maneuvering to strategic route planning)
- 6. Management of vehicle flows (traffic management)
- 7. Combinations (up to all of the above)

Relative Roles of Driver and System

- Several classification schemes already defined:
 - Sheridan et. al. based on general humancomputer interaction concepts
 - TARDEC based on Army application needs
 - BASt (Germany) based on needs for legal analysis
- Imprecise terms in popular use (denigrated)
 - Self-driving cars
 - Driverless cars
 - Unmanned vehicles

Ten Levels of Automation

Ref: Parasuraman, Sheridan and Wickens in *IEEE Trans. on Systems, Man and Cybernetics*, 2000

- 1. No assistance
- 2. Computer offers alternatives to human (Nav. system)
- 3. Computer narrows selection to a few
- 4. Computer suggests one alternative (Route guidance or collision warning)
- 5. Computer executes suggestion if human approves
- 6. Computer allows human a limited time to veto its action
- 7. Computer acts, then informs human (ACC)
- 8. Computer informs human only if asked
- 9. Computer informs human if it wants to
- 10. Computer decides everything, ignoring human

TARDEC Classification

- Environmental Complexity
- Human Independence (and/or presence)
- Mission Complexity

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Definition of vehicle automation-degrees:

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future

- Driver Only: Human driver executes manual driving task
- Driver Assistance: The driver permanently controls <u>either</u> longitudinal <u>or</u> lateral control. The other task can be automated <u>to a certain extent</u> by the assistance system.
- Partial automation: The system takes over longitudinal and lateral control, the driver shall permanently monitor the system and shall be prepared to <u>take over control at</u> any time.
- High automation: The system takes over longitudinal and lateral control; the driver must <u>no longer permanently</u> <u>monitor</u> the system. In case of a take-over request, the driver must <u>take-over</u> control with a <u>certain time buffer.</u>
- Full automation: The system takes over longitudinal and lateral control completely and permanently. In case of a take-over request that is not carried out, the system will return to the minimal risk condition by itself.

Tom M. (Note: This level can include operation with no humans onboard)

Driving Environments: Roadway (1/2)

- Existing infrastructure, unchanged
 - Off-road
 - All roads
 - All paved roads
 - Well-marked paved roads
 - Urban and suburban arterials
 - Rural highways
 - Residential streets
 - Limited-access highways (freeways)
 - Parking facilities
 - Parks or low-speed pedestrian zones

Driving Environments: Roadway (2/2)

- Existing infrastructure, augmented for automation
 - Dedicated lanes within limited-access
 highway
 - Special markings or electronics added
- Separate new infrastructure
 - Dedicated, protected lanes on limitedaccess highways
 - Fully automated parking facilities
 - Physically separated guideways (PRT)

Driving Environments: Traffic

	Density	Speed	Decorum
Α	Low	Low	Mixed (residential)
В	High	Low	Well-behaved (urban)
С	Low	High	Well-behaved (rural highway)
D	High	High	Well-behaved (urban highway)
Е	High	Low	Chaotic (Bangkok, Moscow)
F	High	High	Chaotic (rural, developing countries)

Driving Environment: Combinations

	Speed	Low	Low	High	High	Low	High
	Density	Low	High	Low	High	High	High
	Decorum	Mixed	Behaved	Behaved	Behaved	Chaotic	Chaotic
	Letter Code	A	В	с	D	E	F
Existing Infrastructure, Unchanged							
Off-road							
All roads							
All paved roads							
Well-marked paved roads							
Urban and suburban arterials							
Rural highways							
Residential streets							
Limited-access highways (freeways)							
Parking facility							
Parks or low-speed pedestrian zones							
Existing infrastructure, Augmented for automation							
Dedicated lanes within limited-access highway							
Special markings or electronics added							
Separate new infrastructure							
Dedicated, protected lanes on limited-access							
highways							
Fully automated parking facilities							
Physically separated guideways (PRT)							

Driving Environments: Weather

- Fair weather (baseline)
- Lighting conditions
 - Daylight/Night
 - Low sun angle (glare)
- Precipitation (rain, snow, sleet, etc.)
- Wind
- Visibility challenges
 - Fog
 - Dust
 - Smoke
- Pavement surface (dry, wet, snow, ice,...) and maintenance level

Driving Environments: Operational Challenges

- Static road conditions
 - Curves (various radii) and superelevation
 - Grades and abrupt grade changes
 - Line of sight restrictions from built environment
 - Road surface roughness
 - Roadway marking and signage condition
- Scheduled events
 - Special event traffic control by officers
 - Work zones
- Dynamic or unscheduled incidents
 - Emergency vehicles
 - Incident responders blocking traffic
 - Law enforcement actions