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# Ultimate Economic Measures of Performance

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# Outline

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- ❑ Why economics
- ❑ Technical & operational bases for decisions
- ❑ Business & economics
- ❑ Ship elements & acquisition costs
- ❑ Operations, operation & support costs, revenues
- ❑ Comparing alternative ships, systems, capabilities
- ❑ Deciding based on economic/business factors

*Economics provides the right framework for making significant decisions, and it's entirely feasible.*

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# The role of economics

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Economics provides a framework for making significant decisions.

- ❑ Many feasible decision alternatives available – Which would be best?
  - ❑ What we should do vs. what we can do
  - ❑ Can is about technical & operational characteristics
  - ❑ Should is about our objectives and values
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# A definition

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"Economics is the study of the use of scarce resources which have alternative uses."

Lionel Robbins

*Moreover it's about how people make choices when they can't afford everything they want.*

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# A definition closer to ship design

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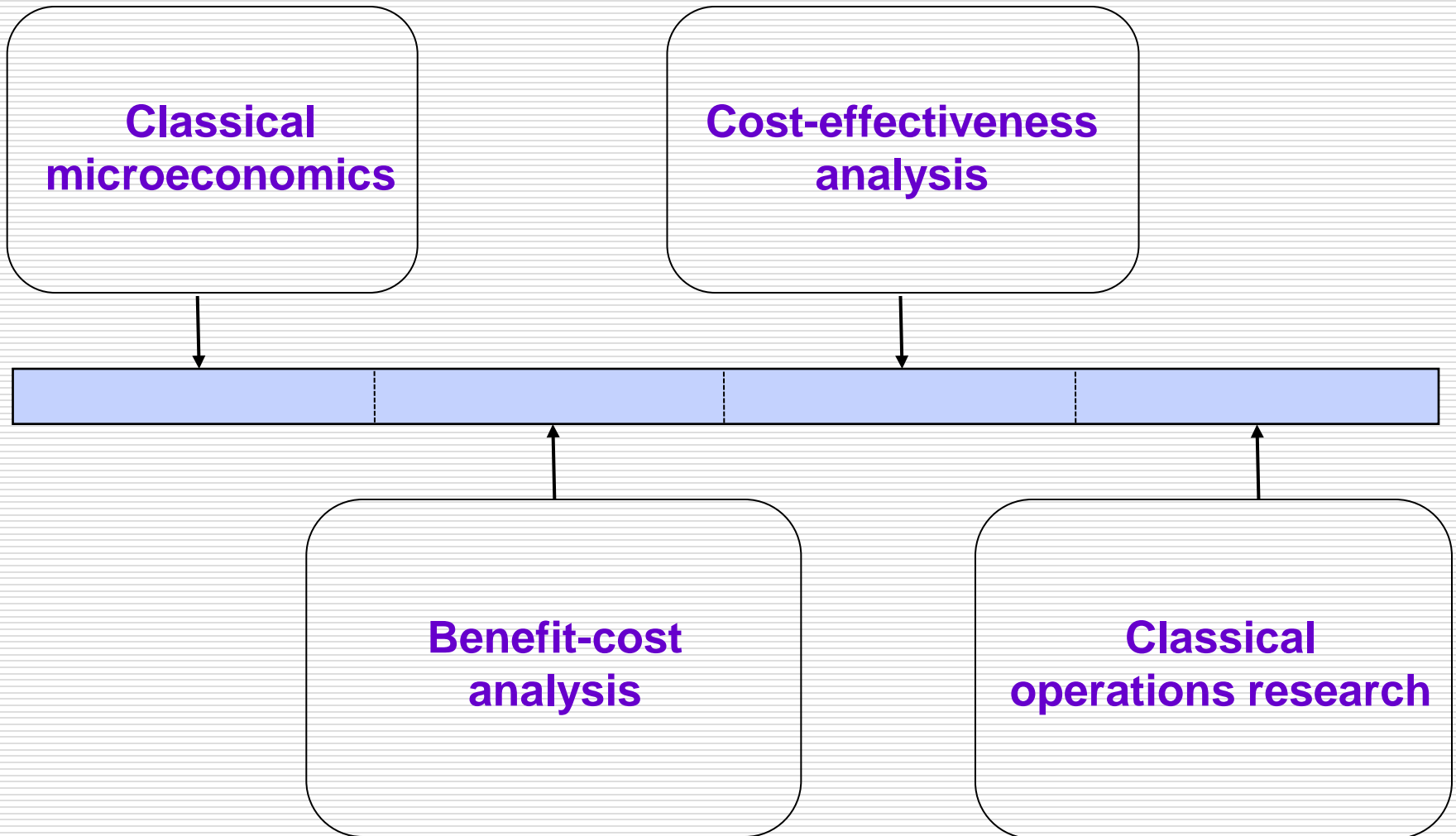
"Engineering economics is the art and science of making design decisions that meet society's needs while making best possible use of scarce resources."

Harry Benford

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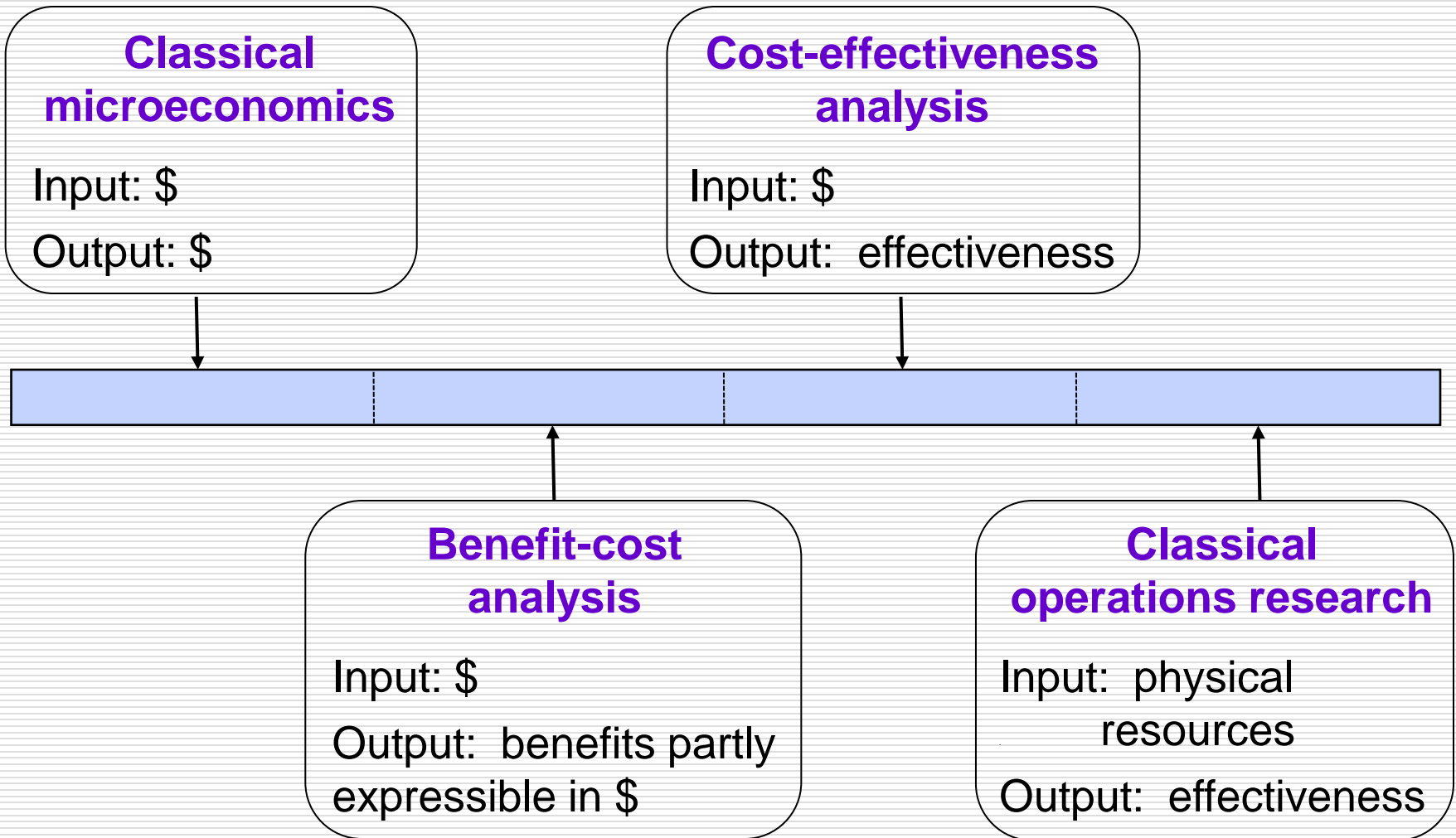
# The spectrum of economic analysis

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# The spectrum of economic analysis

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# Deciding on technical & operational bases

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## □ Technical characteristics (& intended capabilities)

- Power & speed
- Capacities: seats, tons, lane-meters
- Ton-miles per day
- Ton-knots per horsepower
- Ounces CO<sub>2</sub> per ton-mile

## □ Operational capabilities in service

- Voyage time
- Load/unload time
- Round trips per month/year
- Actual capacities & ton-miles/day
- Maneuvering/docking ease
- Reliability
- Environmental performance



*The technical aspects become embedded in the operational aspects.*



# Deciding based on business & economics

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## □ Business (financial results)

- Revenues & costs
- Profit or loss
- Balance sheet
- Products & services
- People & jobs

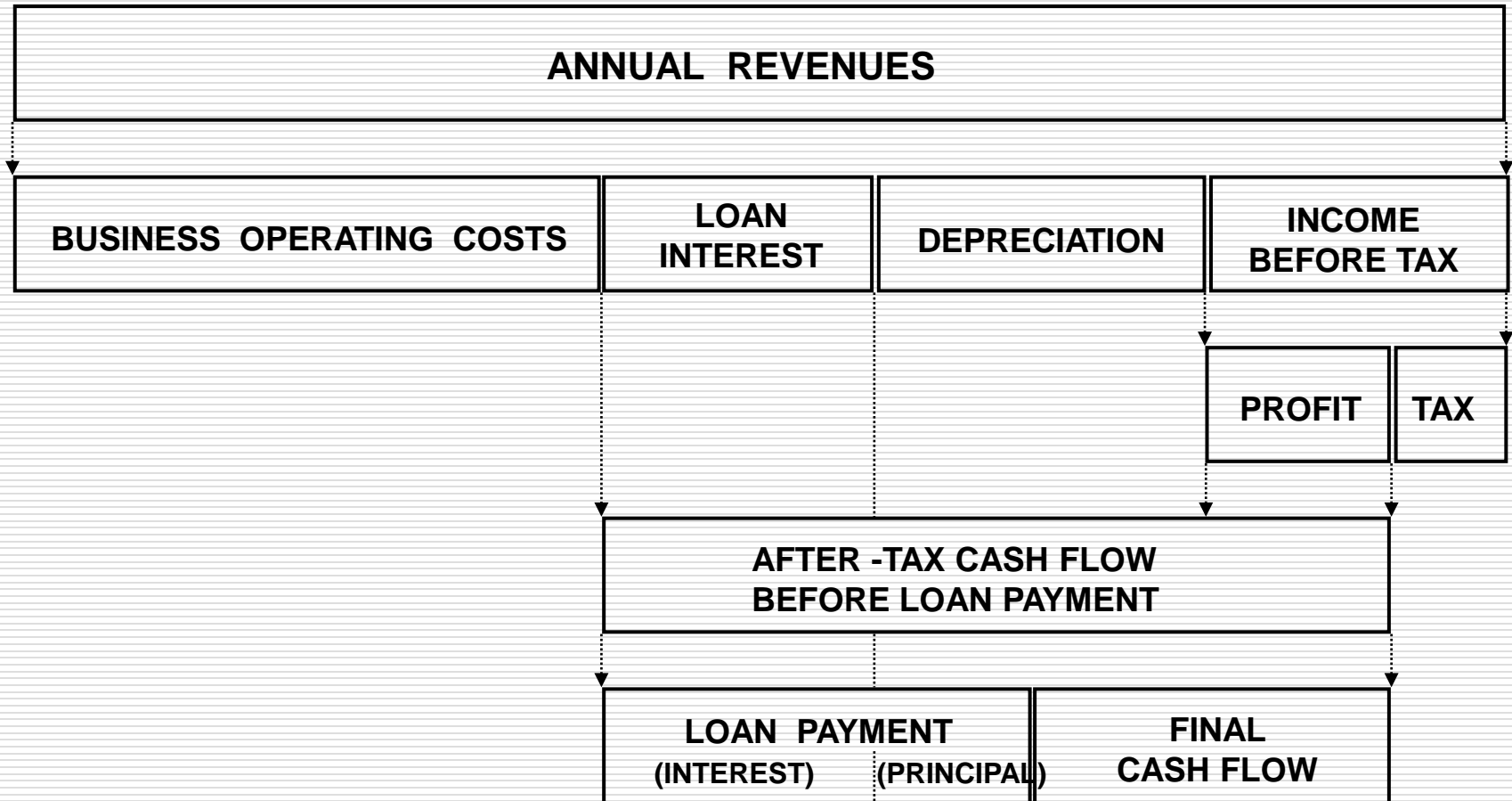
*The operational aspects  
get translated into  
business results.*

## □ Economic (business + broader effects)

- Wider business activity
  - Connected companies & jobs
  - 401Ks & IRAs
  - Contributions to GDP
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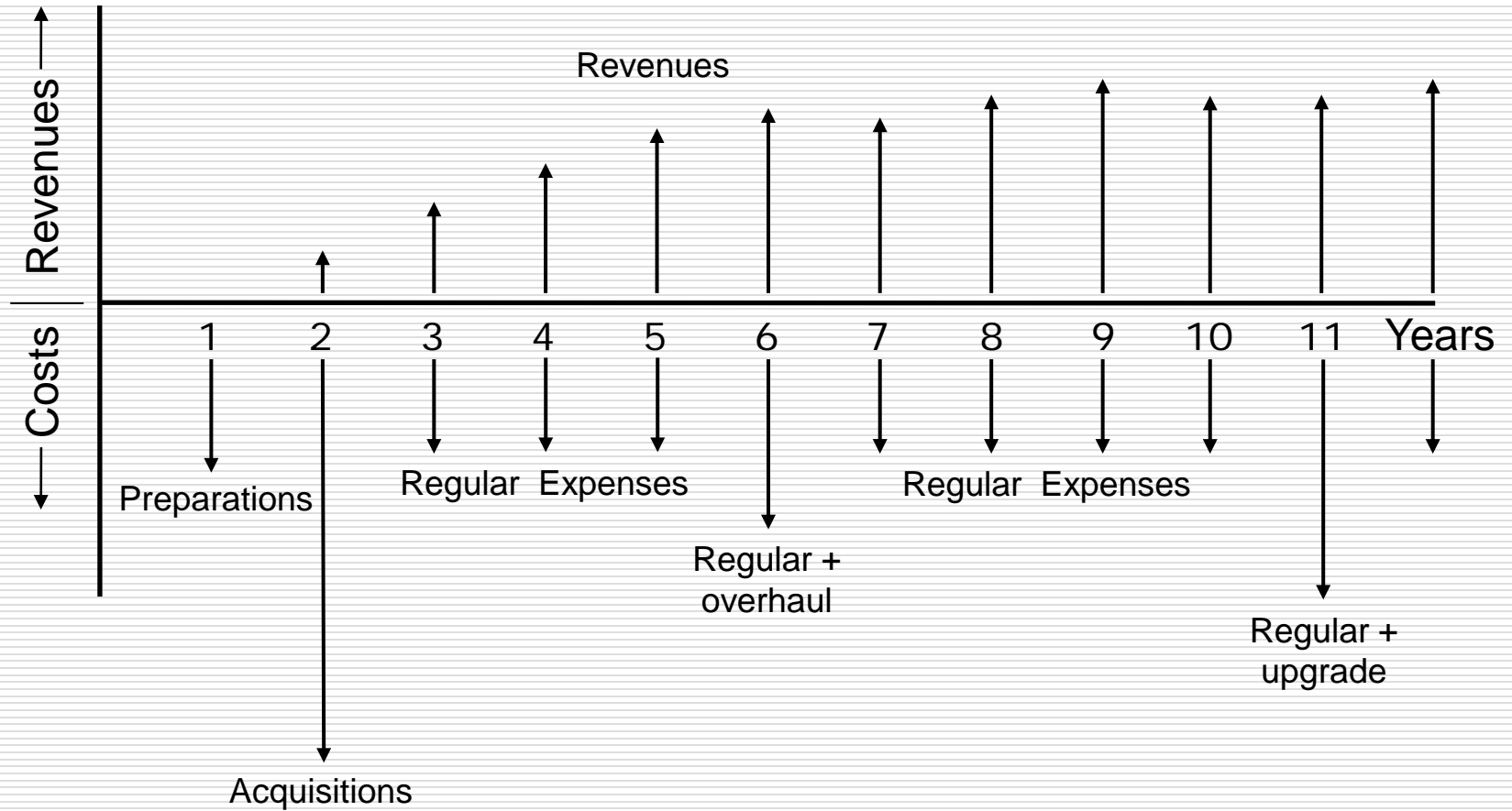
# Determining annual profitability

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# Cash flows over time

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# Assessing profitability over time

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RO-RO SERVICE	Years							
	1	2	3	4	5	6	...	N
Revenues								
Vehicles								
Passengers								
Freight								
Total revenues								
Capital costs								
Outlays, loan/lease payments								
Depreciation/amortization								
Operating costs								
Ships (crews, fuel, ports, etc.)								
Facilities & other								
Total costs								
Net income before taxes								
Taxes								
Net income after taxes								
Cash flow before loan payments (net income + depreciation)								
Loan payments								
Final cash flow								
Net Present Value at ___% discount :								

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# Categories of costs over the life cycle

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## Development & start-up

- Planning
- Studies
- Authorizations, licenses, leases
- Ship selection
- Finding & obtaining funds

## Acquisition

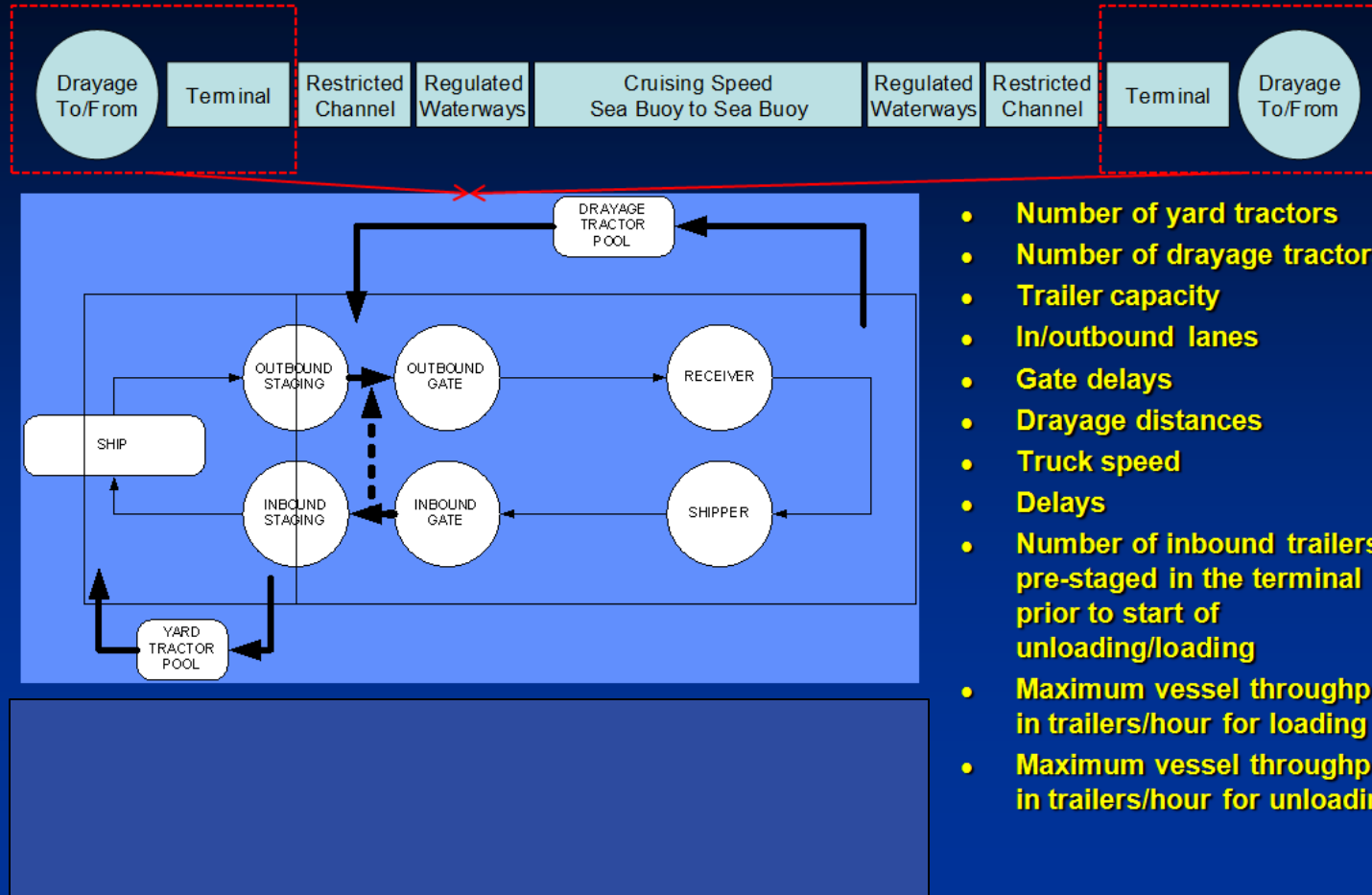
- Ships
- Terminals, support facilities, equipment
- Connecting infrastructure
- Land vehicles
- Office space
- Personnel
- Marketing & advertising

## Operating & support

- General & administrative staff
  - Crews and support personnel
  - Training and crew certification
  - Terminal and facilities operations
  - Security
  - Fuel & lubricants
  - Ship servicing, maintenance, repair
  - Facility maintenance
  - Ship inspections
  - Marketing & advertising
  - Insurance
  - Working capital & contingency fund
  - Loan & lease payments
  - Depreciation & amortization
  - Port & terminal charges
  - Permits, licenses, fees
  - Property & income taxes
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# Simulation of operations

## Short Sea Shipping Simulation Model



# Conclusions

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- ❑ Economic measures should be our ultimate measures for major decisions
  - ❑ Technical & operational measures are essential – but only tell us what is possible, what we can do
  - ❑ Business & economic measures provide a basis for deciding what we should do
  - ❑ We know how to estimate the costs & revenues
  - ❑ We can connect them to the income statement and balance sheet
  - ❑ Every decision can be tied to its probable effects on profit or loss
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Back-ups

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# Ferry capabilities & features

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- Passenger capacity
  - Service speed
  - Turn-around time
  - Dependability
  - Quality & comfort
  - Onboard amenities
  - Wake-wash, pollution, noise
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# Ferry system tradeoffs

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## □ Some major trade-offs

### ■ 149-passenger boats

- 9 at 23 kts
- 8 at 26 kts
- 7 at 29 kts
- 6 at 33 kts

### ■ 250-passenger boats

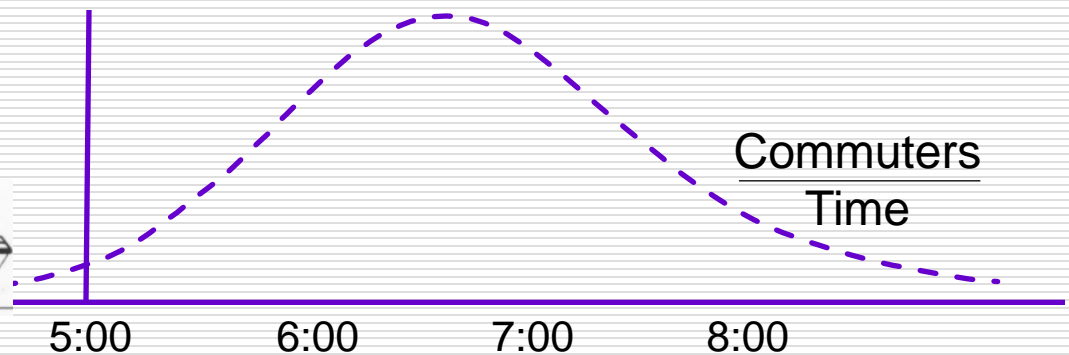
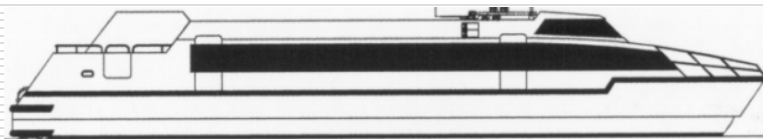
- 6 at 21 kts
- 5 at 24 kts
- 4 at 30 kts

### ■ 350-passenger boats

- 4 at 21 kts
- 3 at 28 kts

## □ A larger number of smaller/faster boats will

- Attract more riders
- Improve reliability & flexibility
- Reduce terminal size and approach road congestion
- Cost more





# Effects of adding an item of equipment

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- The item itself
- Support from the ship
  - Space, accessibility
  - Structural support, mounting/isolation
  - Electric power, cooling, ventilation
  - Control signals, data
  - Protection from EMI, heat, fire
  - Ongoing operation, maintenance, repair
  - Ongoing logistic support
  - Buoyancy to carry added weight
  - Increased ship power & fuel
- Negative effects to be contained
  - Heat, noise, vibration, EMI
  - Waste, effluent, pollution, odors

*These generate a compounding effect that increases the final amounts.*

*Each also has costs that must be paid.*

*Owners can't afford to install equipment that won't pay its way.*

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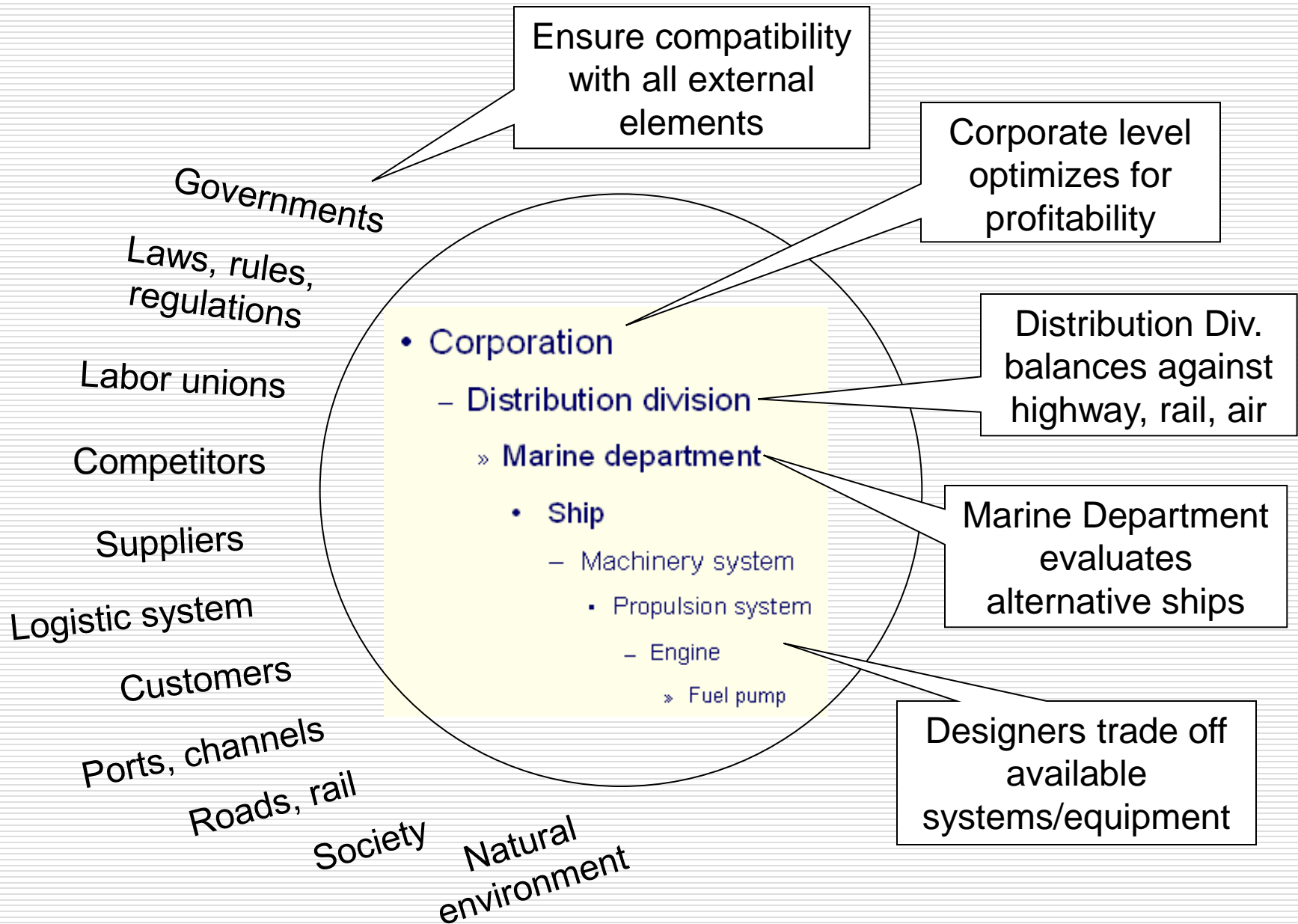
# A general concept of “cost”

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Cost: any negative consequence we accept ourselves or cause others to experience in order to achieve a result.

- Monetary costs
  - Uncompensated time
  - People placed at risk
  - Injuries or deaths
  - Environmental impacts
  - Societal disruption
  - Unpleasantness endured
  - “Borrowed” systems
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# Corporation and its environment



# Other factors & risks

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- ❑ Competitive conditions
- ❑ Health of the economy
- ❑ Inflation/deflation expectations
- ❑ Availability & cost of financing
- ❑ Political environment, regulation
- ❑ Cost trends of labor, fuel, major items
- ❑ Tax & subsidy changes
- ❑ Environmental requirements & issues
- ❑ Demographic trends

*(These might increase costs, necessitate a higher rate of return, or convince a company to do something else.)*

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# Ship component breakdown

Group 1 Hull Structure	Group 3 Electric Plant	Group 5 Auxiliary Systems	Group 7 Armament
110 Shell And Supporting Structure	310 Electric Power Generation	510 Climate Control	710 Guns And Ammunition
120 Hull Structural Bulkheads	320 Power Distribution Systems	520 Sea Water Systems	720 Missiles And Rockets
130 Hull Decks	330 Lighting System	530 Fresh Water Systems	730 Mines
140 Hull Platforms And Flats	340 Power Generation Support Systems	540 Fuels And Lubricants, Handling And Storage	740 Depth Charges
150 Deck House Structure	390 Special Purpose Systems	550 Air, Gas, And Miscellaneous Fluid Systems	750 Torpedoes
160 Special Structures		560 Ship Control Systems	760 Small Arms And Pyrotechnics
170 Masts, Kingposts, And Service Platforms	<b>Group 4 Command &amp; Surveillance</b>	570 Replenishment Systems	770 Cargo Munitions
180 Foundations		580 Mechanical Handling Systems	780 Aircraft Related Weapons
190 Special Purpose Systems	410 Command And Control Systems	590 Special Purpose Systems	790 Special Purpose Systems
	420 Navigation Systems		<b>Group F Full Load, Loads</b>
<b>Group 2 Propulsion Plant</b>	430 Interior Communications	<b>Group 6 Outfit &amp; Furnishings</b>	
	440 Exterior Communications		F10 Ships Force, Amphib. Force, Troops And Passengers
210 Energy Generating Systems (Nuclear)	450 Surveillance Systems, Surface And Air	610 Ship Fittings	F20 Mission Related Expendables And Systems
220 Energy Generating Systems (Nonnuclear)	460 Surveillance Systems (Underwater)	620 Hull Compartmentation	F30 Stores
230 Propulsion Units	470 Countermeasure Systems	630 Preservatives And Coverings	F40 Fuels And Lubricants
240 Transmission And Propulsor Systems	480 Fire Control Systems	640 Living Spaces	F50 Liquids And Gases (Non Fuel Type)
250 Propulsion Support Systems (Except Fuel/Lube)	490 Special Purpose Systems	650 Service Spaces	F60 Cargo
260 Propulsion Support Systems (Fuel And Lube Oil)		660 Working Spaces	F70 Sea Water Ballast (Submarines)
290 Special Purpose Systems		670 Stowage Spaces	
		690 Special Purpose Systems	





# Construction cost estimating

Shipbuilder Costs for Ship Material & Equipment	Type Indicator	Group Weight, Ltons	Material		Labor			Other Cost \$	Total Cost \$	GFM? Y/N
			Unit Material Cost, \$/Lton	Group Material Cost \$	Labor, hrs/Lton	Unit Labor Cost \$/hr	Group Labor Cost \$			
Group 5 Auxiliary Systems -										
510 Climate Control										
520 Seawater Systems										
530 Fresh Water Systems										
540 Fuels & Lubricants Handling & Storage										
550 Air, Gases, Miscellaneous Fluids										
560 Ship Control Systems										
570 Underway Replenishment Systems										
580 Mechanical Handling Systems										
590 Special Purpose Systems										
Group 5 Total:										
Group 6 Outfit & Furnishings -										
610 Ship Fittings										
620 Hull Compartmentation										
630 Preservation & Coatings										
640 Living Spaces										
650 Service Spaces										
660 Working Spaces										
670 Stowage Spaces										
690 Special Purpose Systems										
Group 6 Total:										

# Ship components can all be costed

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