

Geodesignhub

TRB Conference Tuesday, August 16, 2016 Uri Avin FAICP, UMD <u>uavin@und.edu</u>



Tools trade off Complexity with Process Support

Sequence of Presentation

- Geodesignhub (GDH) in the bigger picture; key features
- Case study

NCSG

• Tool structure

GDH has many unusual strengths

Feature	Lightweight Tools			Middleweight Tools/Models			Heavyweight Models		
	ET+	UF	CV	RSPM	2050	Geod	UrbanS	PECAS	SILO
Theory based model									
Generates forecasts									
Validated/calibrated			•						
Generates scenarios					•				
Handles policies & projects							•	•	
Collaboration driven	•	•	•	•					•
Structures negotiations	•	•	•	•					
Range of impacts/indicators							•	•	•
Little data needed									•
Web Based									
Open Access		•	•						
Source: Adapted from Avin et al, NCHRP Project 8-36, Task 117, 2	al, 7, 2016		Strong	fit 🔴	Moderate fit		Weak Fit Blank = no fit		k = no fit

Relationships to External Data and Models

UrbanSim

CommunityViz

Geodesignhub



A cloud-based, open-source, openplatform software written in Python and Node/JavaScript explicitly designed to link to other tools or models, rather than containing complex substantive algorithms itself

Geodesignhub Structured to Support Collaborative Processes

Most Sketch tools



Geodesignhub



GDH: Mature Approach, Much-Tested

- Carl Steinitz (ex-Harvard Landscape Dept; now at CASA in London) been applying and refining this approach for 50 years
- Applied in 150 case studies in 30 countries in analog, GIS, and now, in digital modes; for 20 acres up to 16,000 sq. mi.
- Converted to a PSS as Geodesignhub in last 2 years
- Geodesignhub applied in over 20 places in 8 countries over last 2 years
- Built around stakeholder negotiation; does not separate design from analysis; *inverts* goals > data > analysis > design sequence
- Best used at very beginning, strategic stages of resolving a large, complex problem



Dr. Hrishkesh Ballal, Software designer



AN ALTERNATIVE FUTURE FOR THE COASTAL ZONE OF GEORGIA, USA

AN EXPERIMENT IN MULTI-SCALE AND MULTI-JURISDICTIONAL GEODESIGN DYNAMICS



April 20-21, 2016







Day One Schedule

08:30 – 09:00 Set up and connect to Geodesignhub

09:00 – 09:45 Personal Introductions, Description of Study Area and Organization of Workshop

10:00 – 10:30 Geodesignhub tutorial

10:30 – 12:15 System teams make at least

10 diagrams of policies and projects

12:15 – 12:30 Form Change-design teams

12:30 – 13:30 Lunch

13:30 – 13 50 Geodesignhub tutorial

13:50 – 15:00 Create Decision model and

Change design Version independently, assess

Impacts

15:00 – 16:30 Create Change design

Version 2, with negotiation as wanted,

assess Impacts

16:30 – 17:30 Allocation of development by externally linked model

Day Two Schedule

09:00 -- 10:00 Presentations of Change designs Version 2 10:00 – 12:30 Negotiate Change designs Version 3, in paired teams with similar Decision models: ECO, DEV, SOC and assess Impacts 12:30 -- 13:30 Lunch **13:30 -- 16:00** Publically negotiate among ECO, DEV, SOC to make a final Change design Version 4 16:00 -- 17:00 Visualize in 3-D **17:00 – 17:30** Discussion **END**

The Ten Systems Teams Products



MAKING DIAGRAMS OF POLICIES AND PROJECTS TO IMPROVE EACH OF THE TEN SYSTEMS





https://www. geodesignhub.com/p/ join/vn/







TEN COUNTY TEAMS MAKING VERSIONS 1 AND 2 OF THE CHANGE DESIGNS





Long



Bryan







Chatham



Bulloch



Glynn



Camden



Screven



Liberty



Effingham

VERSIONS 1 AND 2 OF THE CHANGE DESIGNS

Note how different the Decision models and the Change designs are.

END OF DAY 1 OF THE WORKSHOP





COMPARING IMPACTS ON

CORRIDOR CONTINUITY IN THE GREEN

> Ryan Perkl, University of Arizona





RESULT OF NEGOTIATION BETWEEN REGCON AND REGDEV

AND THE NEED TO NEGOTIATE WITH THE TEN COUNTY CHANGE TEAMS









Leaflet

REGIONAL URBAN LAND USES ALLOCATION BASED ON THE FINAL RESULT OF NEGOTIATIONS BETWEEN THE REGIONAL CONSENSUS DESIGN AND THE TEN COUNTY CHANGE TEAMS by the exogenous Geodesignhub allocation model FOR

GRINFR

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Commerce-op OGRGeoJSON Polygon HD Housing-op OGRGeoJSON Polygon Industry-op OGRGeoJSON Polygon LD Housing-op OGRGeoJSON Polygon

Lavers Pan

BASELINE CONTINUITY CORRIDORS OF GREEN INFRASTRUCTURE by the exogenous landscape structure model of Ryan Perkl, University of Arizona





Steinitz, C., A Framework for Geodesign, Redlands California, Esri Press, 2012 http://www.youtube.com/watch?v=rwZjeUCSqc0

THE DYNAMICS OF GEODESIGN SUPPORT TECHNOLOGY

ALL ASPECTS OF GEODESIGN WORKFLOW ARE DYNAMIC ALL UPDATE AND CHANGE AS THE DESIGN IS BEING MADE



Geodesignhub

THEREFORE, FOCUS ON SUPPORTING THE WORKFLOW AT BEGINNING AND DIAGRAMMATIC STAGES OF GEODESIGN WHEN ALL ASPECTS OF THE GEODESIGN WORKFLOW ARE MOST DYNAMIC AND ALL ASPECTS CAN RAPIDLY UPDATE AND/OR CHANGE AS THE DESIGN IS BEING MADE AND....KEEP IT AS SIMPLE AS POSSIBLE: EASY TO LEARN, SET UP, USE, AND (MOST IMPORTANT) UNDERSTAND "Diagram: a graphic that explains rather than represents; especially a drawing that shows arrangement and relations"



INITIAL EVALUATIONS



DYNAMIC EVALUATIONS



UPDATE EVALUATIONS Y EXPLORE DYNAMIC EVALUATIONS

CONSTRAINTS





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CLIM ECOL SRIWTR CRWTR HISCUL TRSM AGEOR ESNG COMIND TRANS Constraints

TO 3-4D VISUALIZATION



Geodesignhub

Website: <u>www.geodesighub.com</u> Support Portal and Consulting Services: <u>www.geodesignsupport.com</u> Support team email:

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