

# Bridging discrete mode choice models and microsimulation in MATSim

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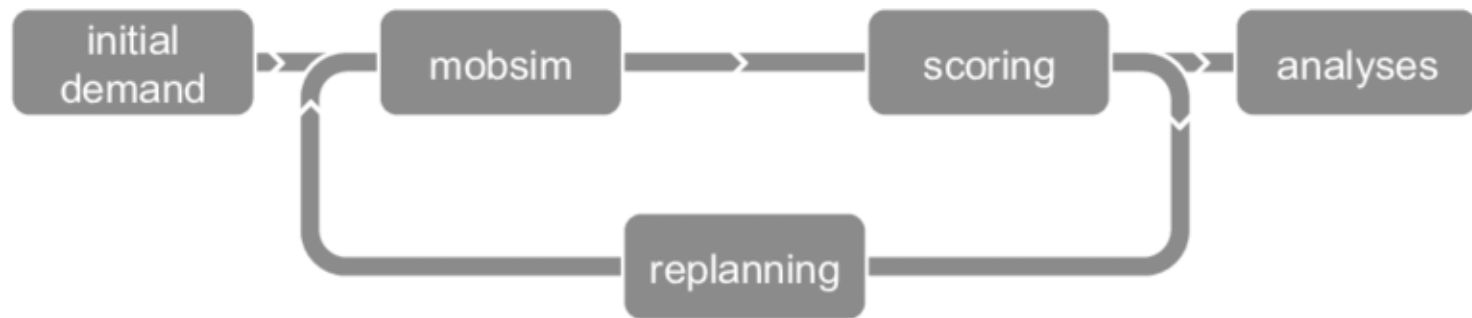
# What is MATSim?

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- Open-source transport simulation software
- Agent-based
- Uses a co-evolutionary approach
- Data driven
- Suitable for simulation of emerging mobility options and policies
- Jointly developed by TU Berlin and ETH Zurich

# MATSim Loop

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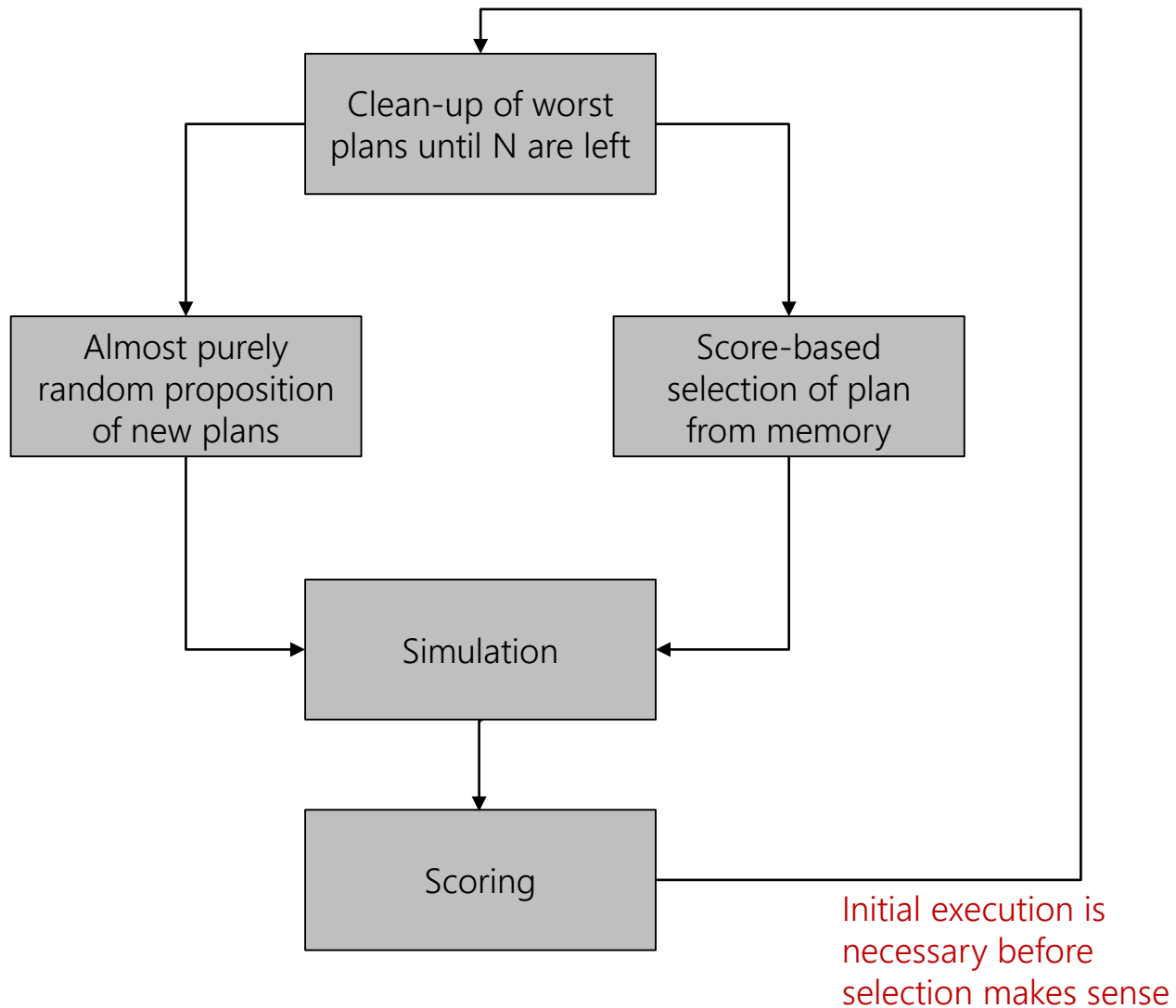
# Motivation

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- Much work and effort has been put into choice modeling at IVT
- Discrete choice models are readily available
  - National travel diaries – RP (SP)
  - Autonomous vehicles – SP
  - Post car world
- How to make use of them in MATSim?

# Mode choice in MATSim

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# First idea of integration

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- Selection between chains
- Two components:
  - Choice set generation
  - A priori mode choice based on estimated travel characteristics

# Choice set generation

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- Obtain the set of all possible chains of modes for a given chain of trips with origin and destination
  - Constrained by agent-level attributes (e.g. car availability)
  - Constrained by continuity constraints (e.g. vehicle location)
- Maximum set:  $|C| = M^N$
- Feasible set:  $|C_f \subset C| = M^N - q$

# Selection procedure

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Three + one (-imperfect) approaches:

Best response selection:

$$k = \operatorname{argmax}\{\tilde{u}_1, \dots, \tilde{u}_K\}$$

Total chain utility sampling:

$$k = \operatorname{argmax}\{\tilde{z}_1, \dots, \tilde{z}_K\} \quad \text{with} \quad \tilde{z}_k = \sum_i u_{k,i} + \varepsilon_{k,i} \quad \text{and} \\ \varepsilon_{k,i} \sim \text{Gumbel}$$

Naïve chain sampling:

$$k = \operatorname{Cat}(\tilde{\pi}_1, \dots, \tilde{\pi}_k) \quad \tilde{\pi}_k = \tilde{w}_k / \sum_{k'} \tilde{w}_{k'} \quad \tilde{w}_k = \prod_i \pi_{k,i}$$



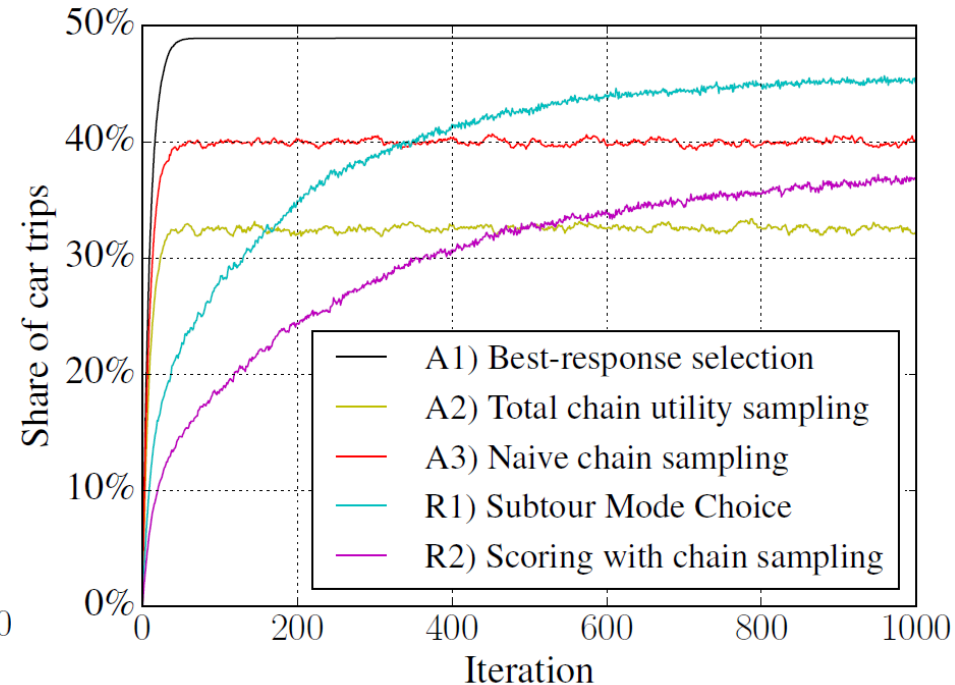
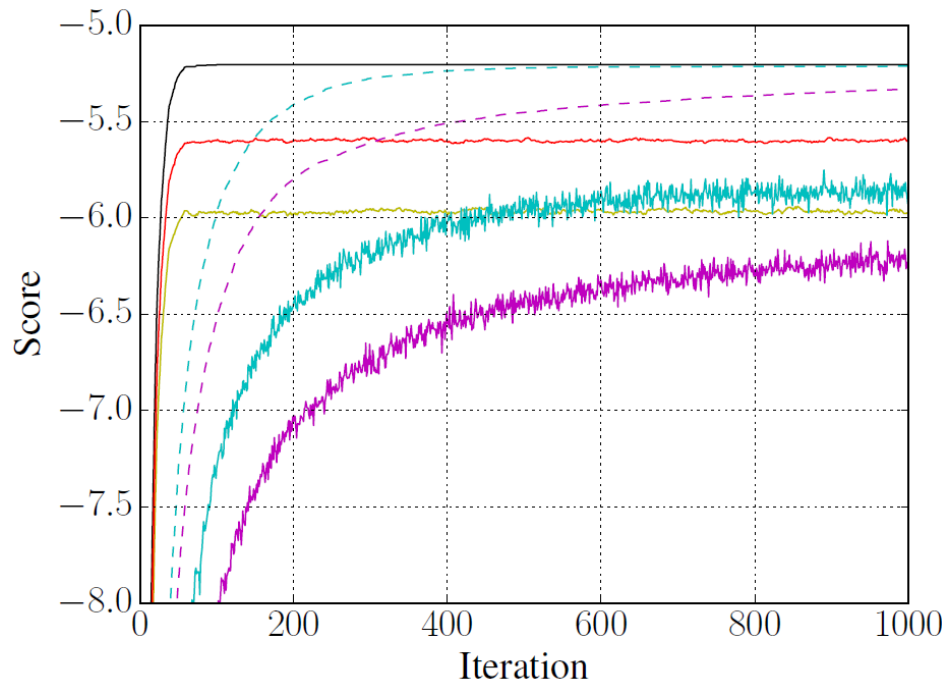
# First simulation results

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Teleportation-based simulation

Best-response is upper bound

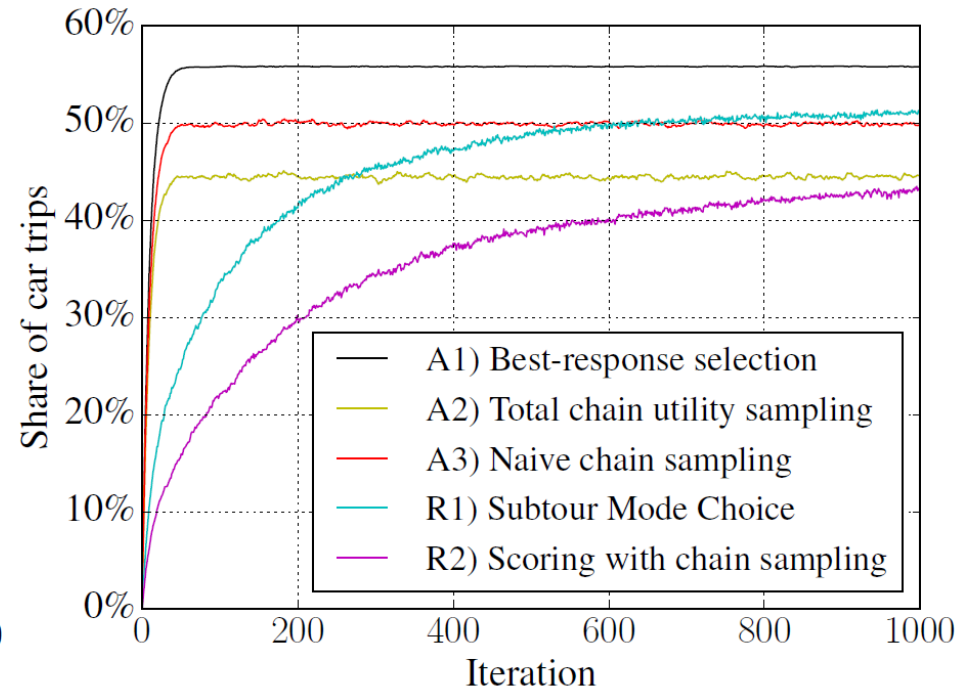
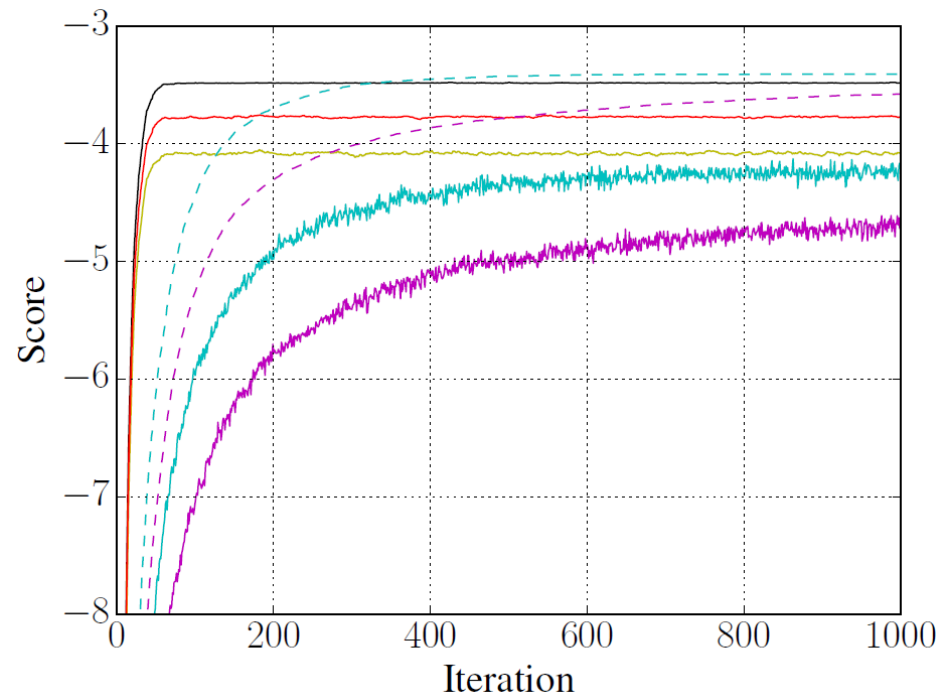
Fast convergence for tested approaches vs SMC



# First simulation results

Network-based simulation

Best-response is **not** upper bound



# That one approach missing

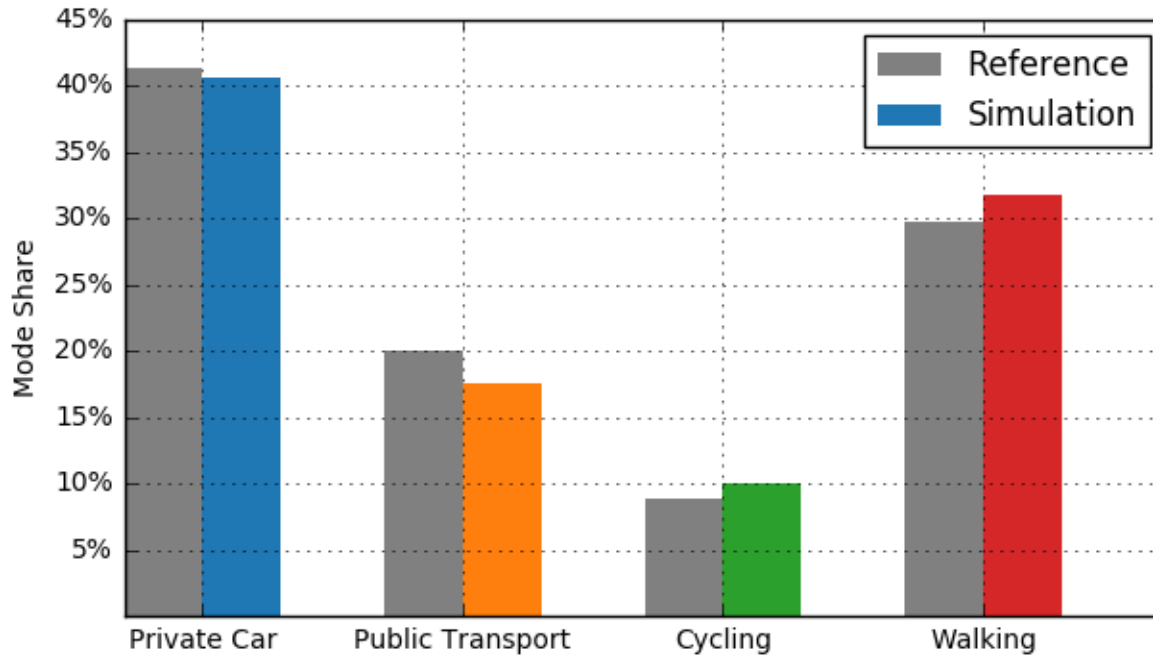
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Multinomial chain sampling:

$$k = \text{Cat}(\pi_1, \dots, \pi_k) \quad \pi_k = \frac{e^{U_k}}{\sum_m e^{U_m}} \quad U_k = \sum_n U_{k,i}$$

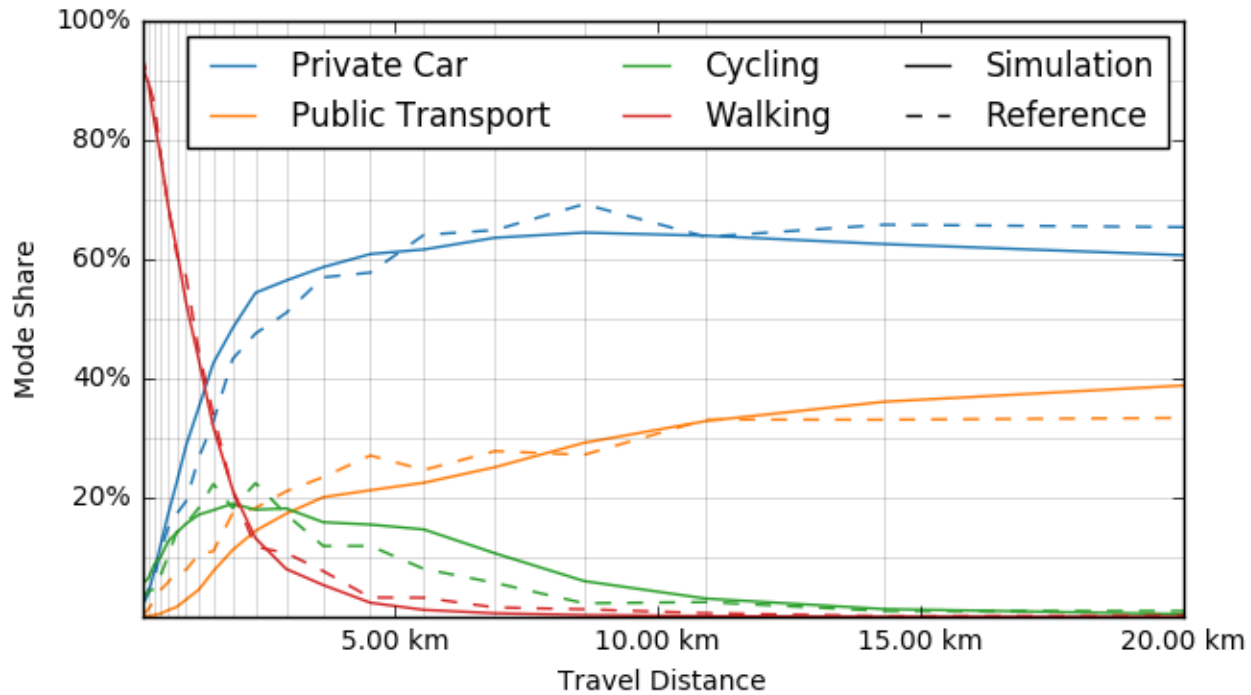
# Results for Zurich, Switzerland

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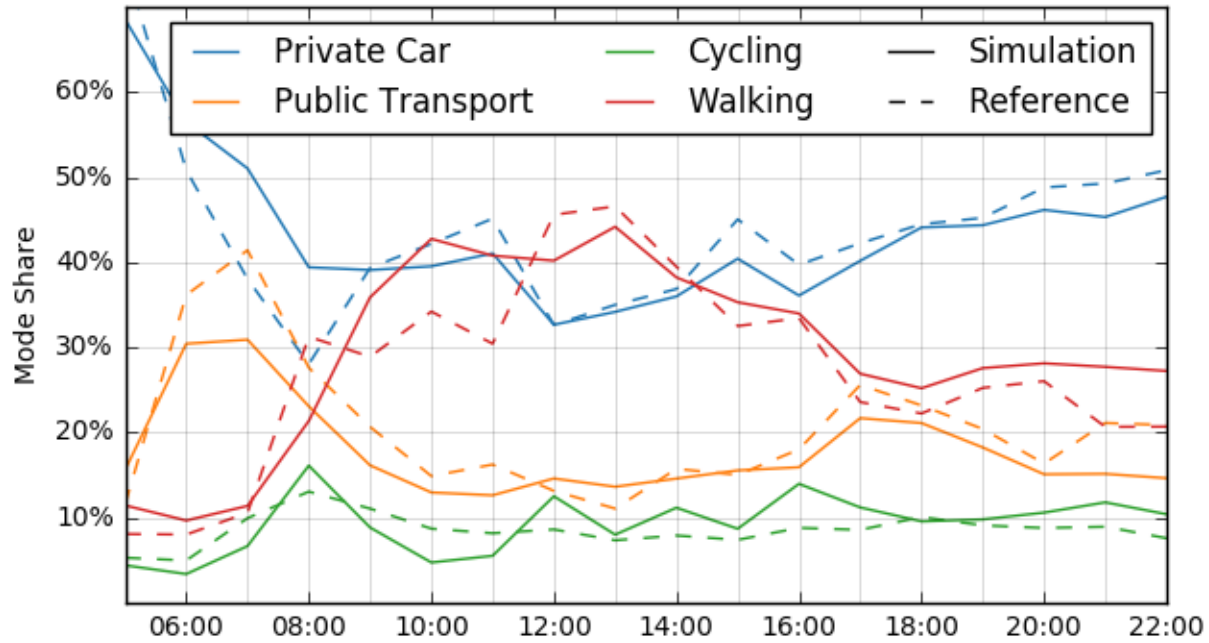
# Results for Zurich, Switzerland

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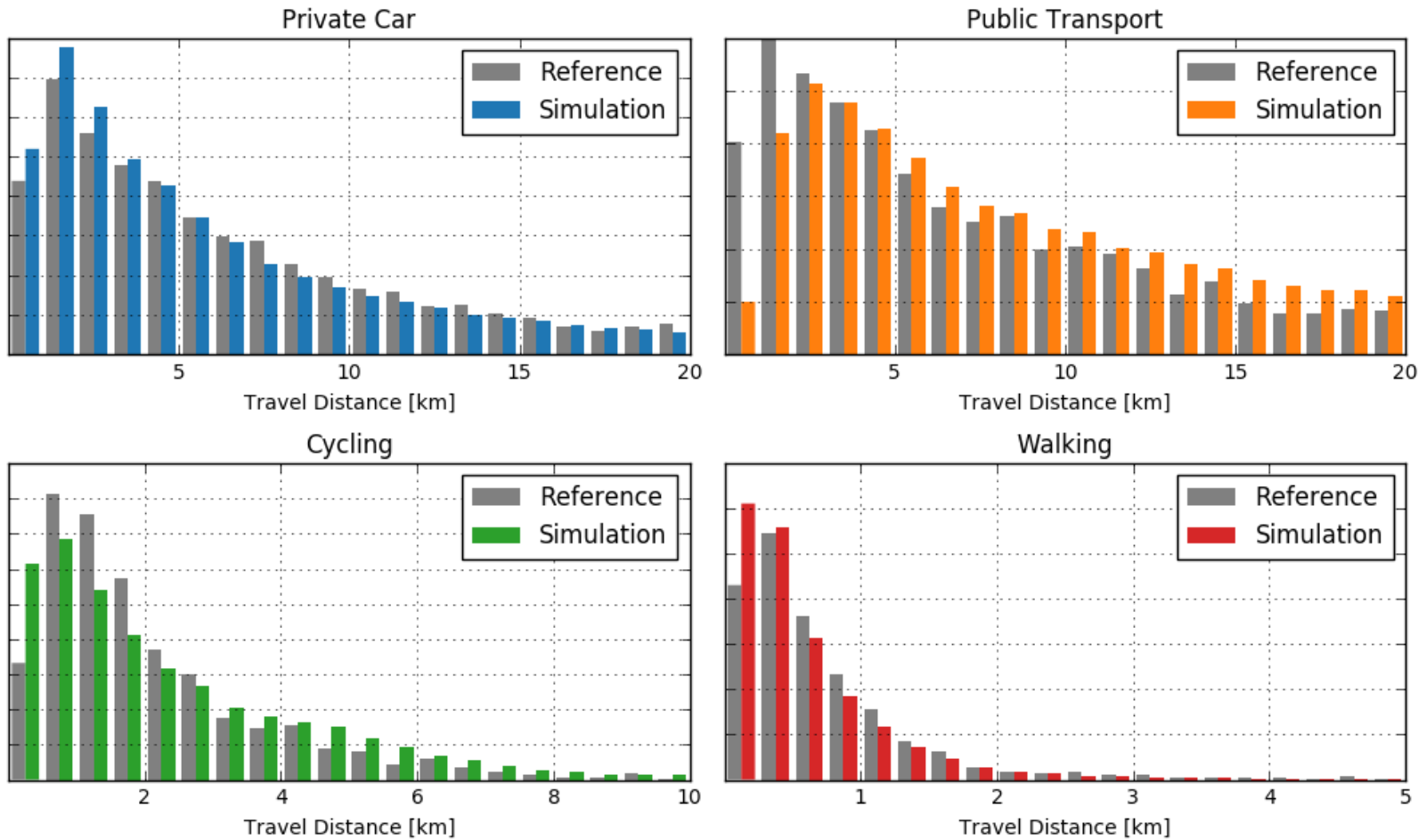


# Results for Zurich, Switzerland

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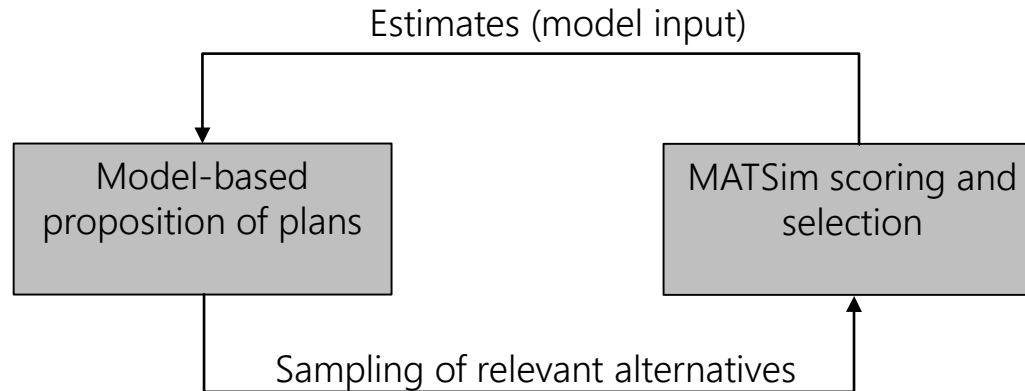


# Results for Zurich, Switzerland



# The best of both worlds?

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- Improves convergence
- Avoids "innovation turn-off"
- May introduce bias through estimates
- Maintains stability
- Compensates for estimation bias

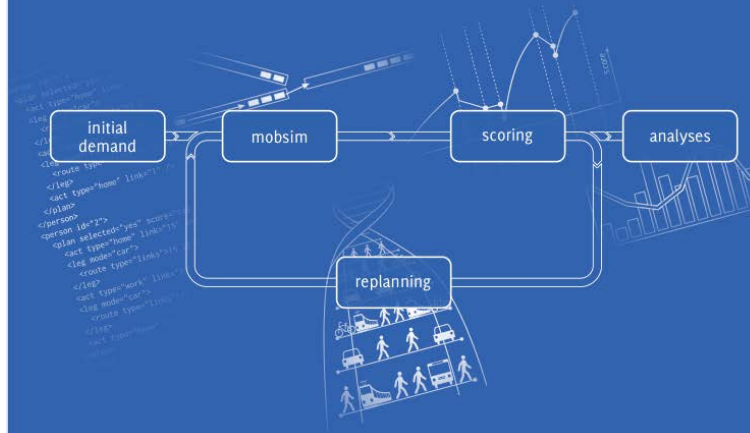


# Questions?

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## The Multi-Agent Transport Simulation MATSim

edited by  
Andreas Horni, Kai Nagel, Kay W. Axhausen



**MATSim**  
Multi-Agent Transport Simulation

# Appendix

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- Questionable to draw conclusions from trip-based model in chain-based environment (MATSim)
- Choice model makes life easier - we can argue to skip some **calibration** work, faster **convergence**
- Choice model makes life harder - we need to come up with good **estimates** for the trip characteristics
- *Which one is right?*